

A woman with her hair in a bun, wearing a white polka-dot shirt, is looking down at a tablet in her hands. She is in a retail store with shelves of folded clothes, racks of hanging garments, and a man in the background. The scene is lit with warm, natural light from a window.

FUTURE OF SHOPPING **LATEST TRENDS IN RETAIL** **TODAY AND 2030**

Survey by **COMARCH** **KANTAR** **TNS.**

OUTLINE

The survey provides you with an overview of our future shopping behaviour, expectations and customer loyalty



ABOUT
COMARCH



SHOPPING BEHAVIOUR
AND EXPECTATIONS



CUSTOMER
LOYALTY



SUMMARY



ABOUT COMARCH

ABOUT COMARCH



Comarch is a global provider of innovative IT solutions supporting the omni-channel customer journey in numerous industries like retail (e.g. ERP, Webshop, PoS, CRM & Marketing, and many more). The company's vision of tomorrow's markets and future shopping is based on decades of experience. For example, Comarch managed projects for online-retailers like Zalando, multi-channel players like La-coste, Yves Rocher, Natura, or KiK having gone online with Comarch solutions, and

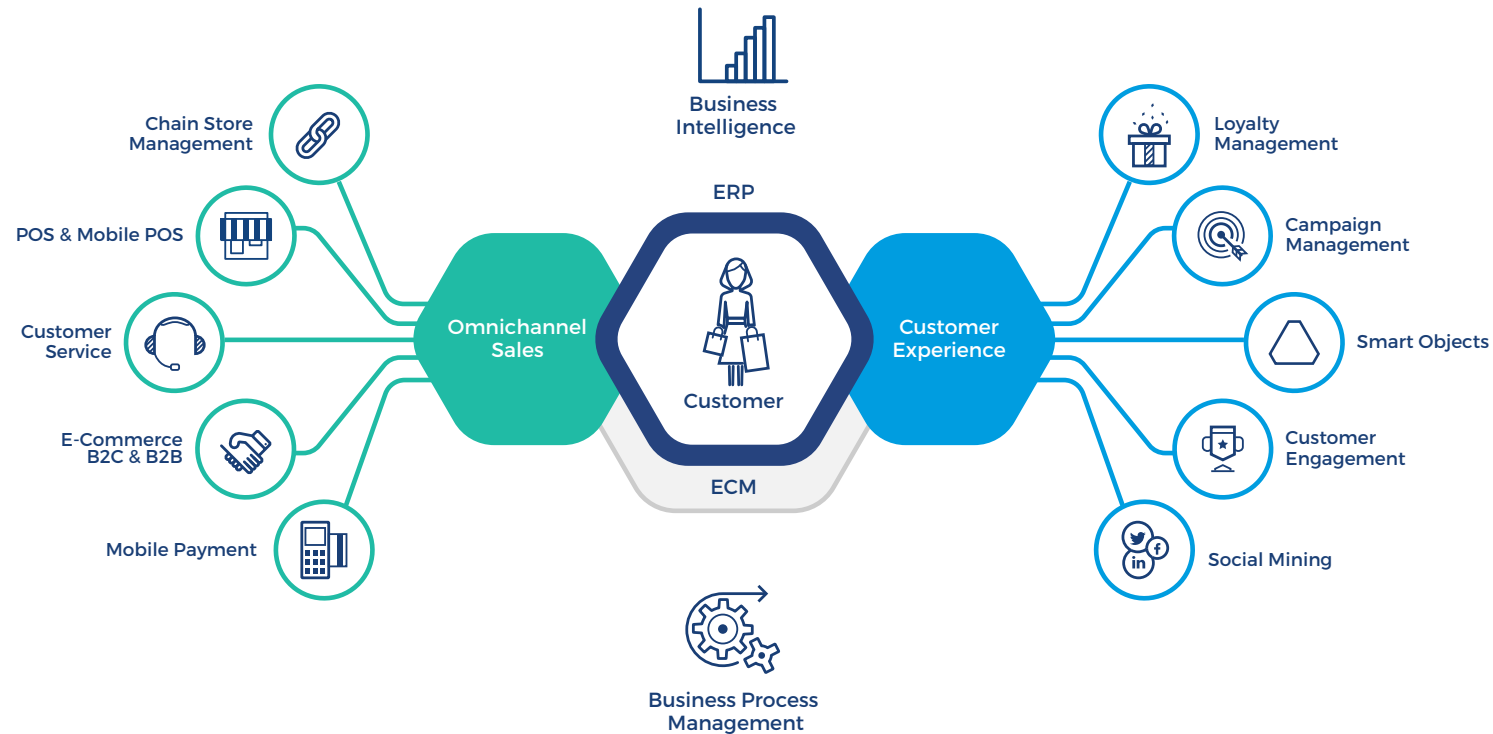
trade groups with large, international branch networks, such as REWE or Metro Systems. More than 5,400 employees work on projects in 50 countries all across the world. Thanks to high investments in research and development, Comarch can offer a broad range of innovative IT solutions, which are highly rated by both customers and analysts. Learn more about Comarch's portfolio, particularly for retail industry, and give your customers a unique experience.

For further information please visit our website www.comarch.com

Extensive experience through projects at:



SOLUTIONS DEDICATED TO THE RETAIL INDUSTRY



Comarch offers a comprehensive solution for retail from a single source, providing all possibilities to create an ideal, personalized shopping experience at all touchpoints while ensuring process excellence and thus maximum cost efficiency in the organiz-

ation at the same time. A high number of customers from the German retail sector, such as KiK, TEDi, Kaiser's Tengelmann, or Konsum, rely on our solutions to approach new customer classes through new channels.

www.comarch.com | info@comarch.com



SHOPPING BEHAVIOUR AND EXPECTATIONS

VISION OF SHOPPING IN 2030

Digitalisation is key. Expectation is that stores provide digital services and payment options

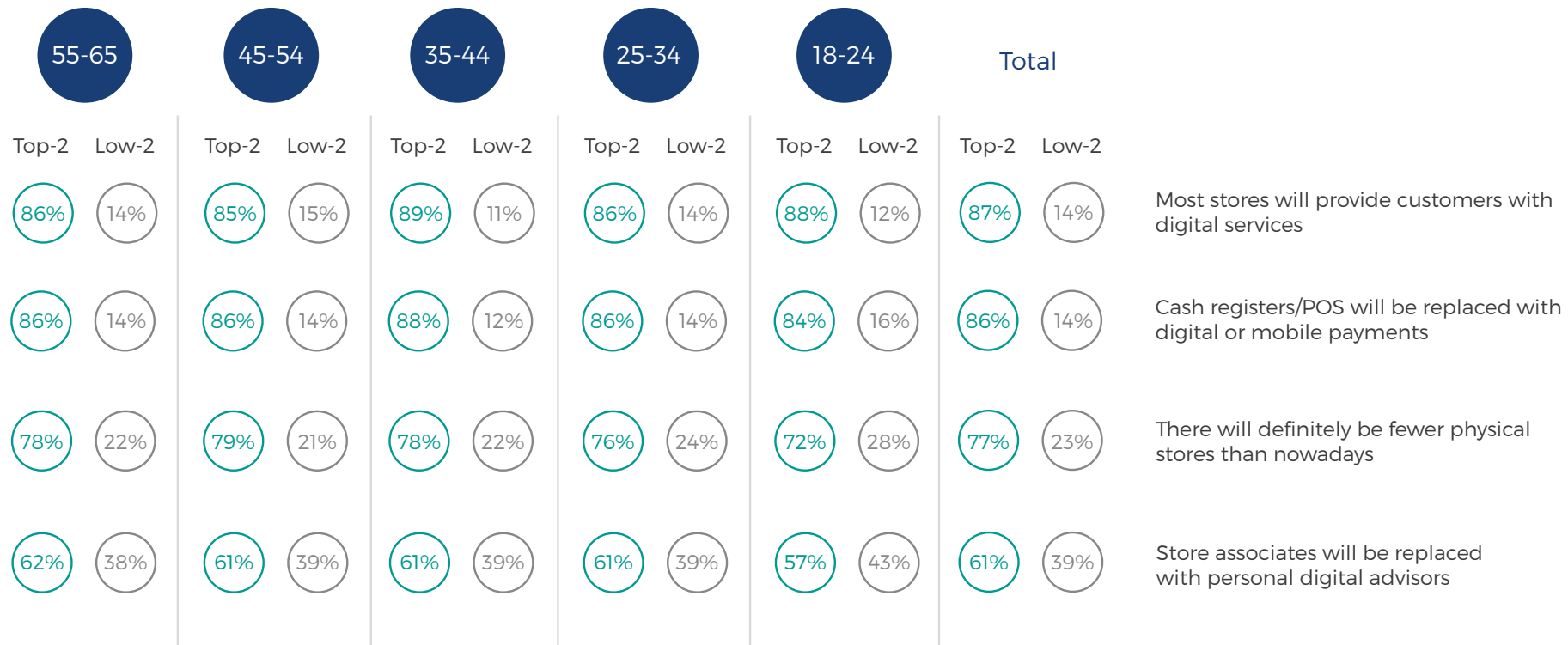


Base: Total (n=3029); in %

Q1: What is your vision of shopping in 2030: How much do you agree to the following statements?

VISION OF SHOPPING IN 2030 AMONG AGE GROUPS

Digitalisation is key. Expectation is that stores provide digital services and payment options- across all age groups

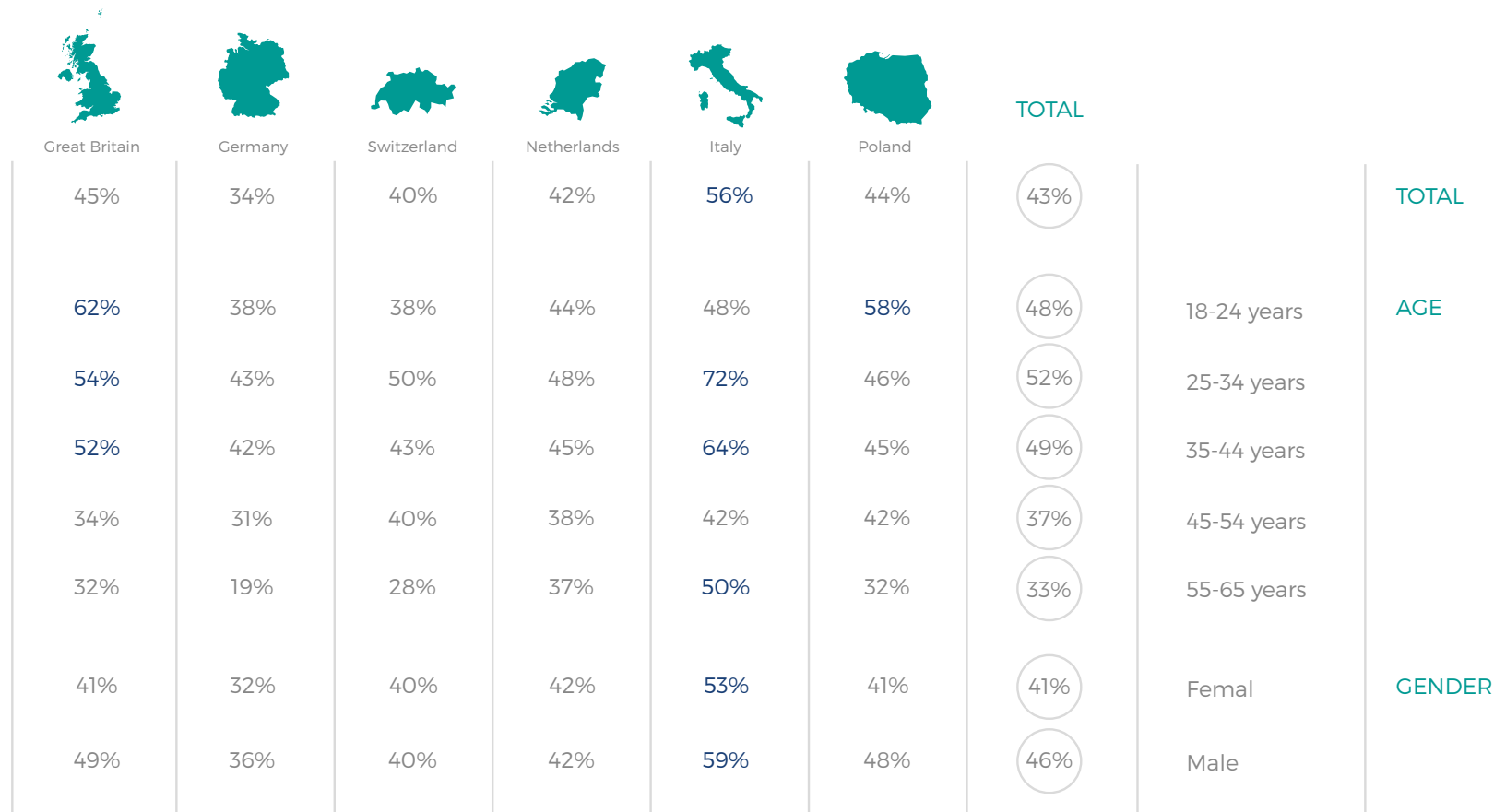


Base: Total (n=3029); in %

Q1: What is your vision of shopping in 2030: How much do you agree to the following statements?

INTEREST IN PERSONALISED OFFERS BASED ON PERSONAL DATA

Italians most open towards personalised offer



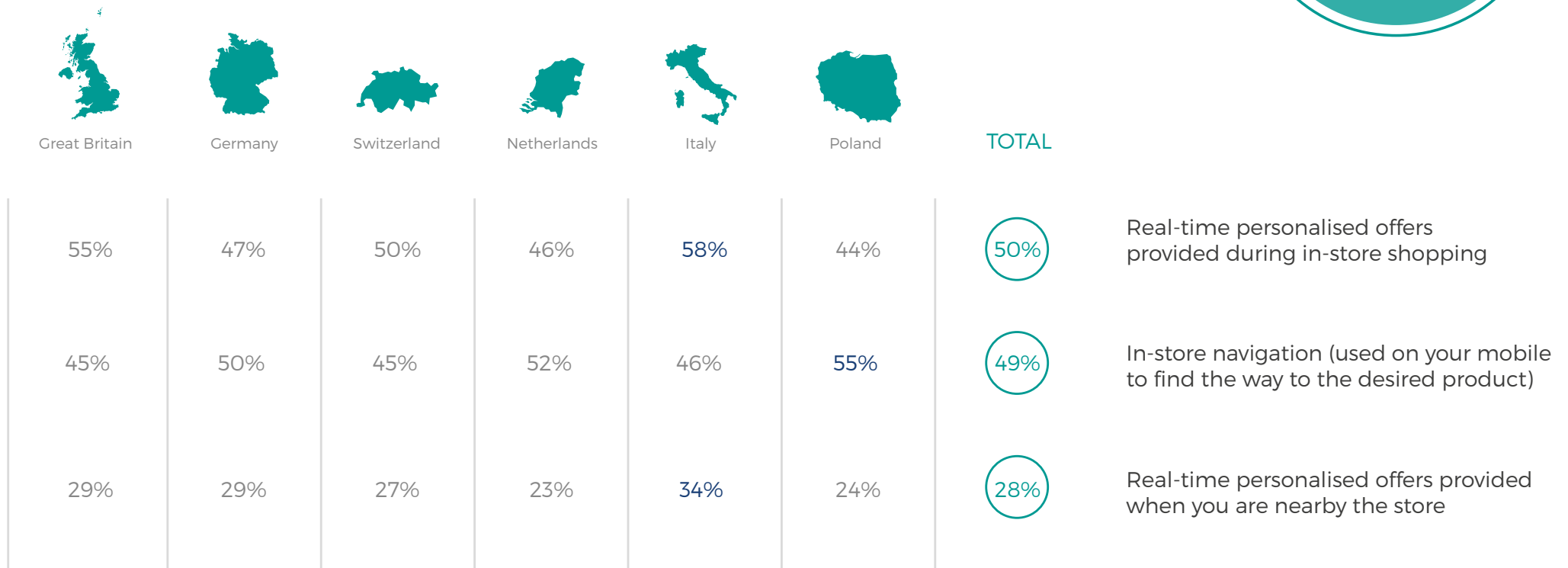
Base: Total (n=3029); in %; share of yes-answers

Q2: Therefore, they are striving to gain access to personal data incl. address and shopping preferences. Is it desirable for you to receive personalized offers based on your personal data?

CONSIDERATION OF MOBILE SERVICES WHILE SHOPPING

High interest in in-store solutions across all countries

Interest in in-store navigation is not related to age.

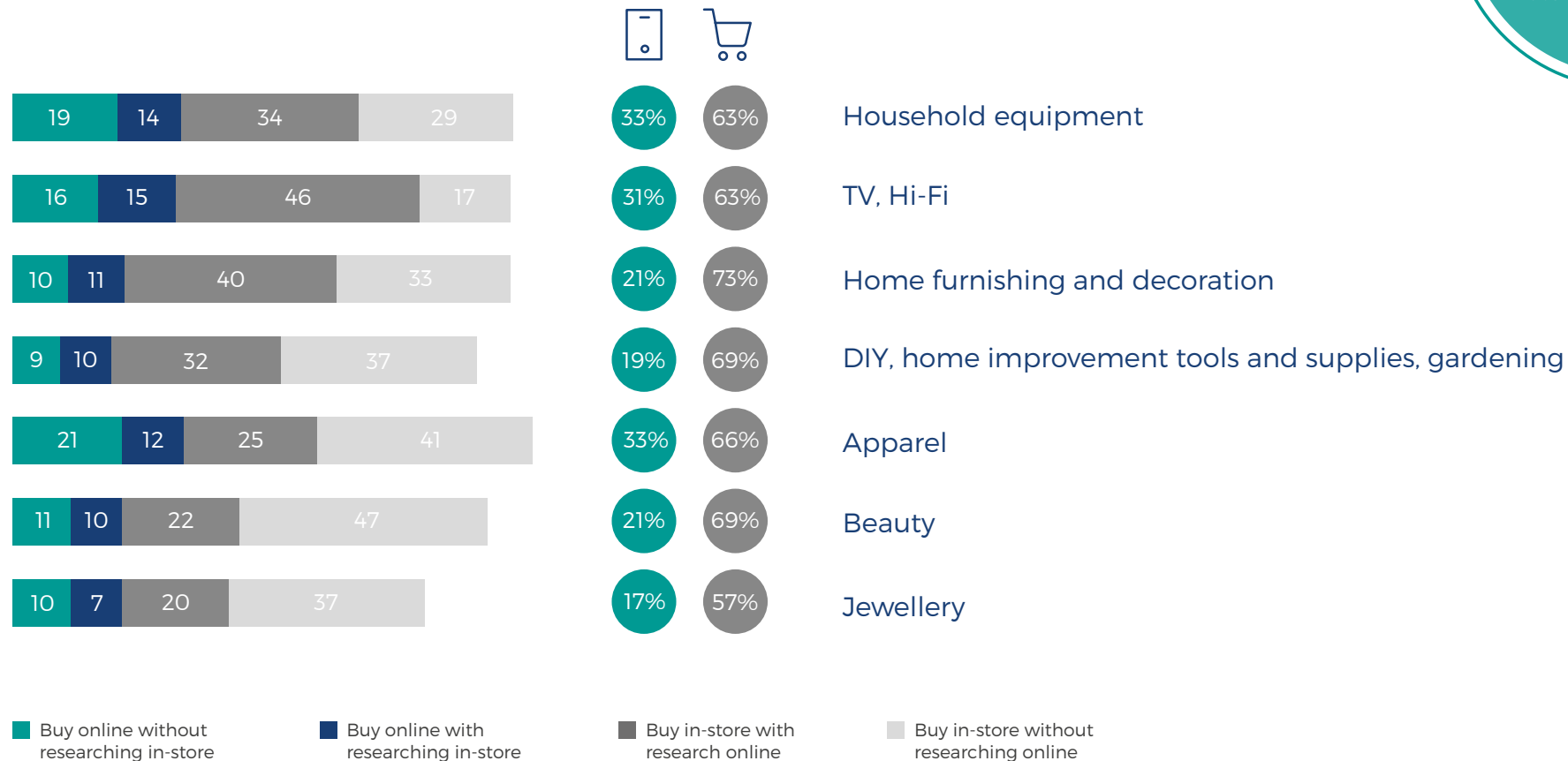


Base: Total (n=3029); in %
Q3: Retailers strive to provide customer with real-time in-store mobile services. Which of the following would you consider using?

INFORMATION AND PURCHASE: OFFLINE OR ONLINE

Research across channels mostly takes place when shopping offline

With increasing age shopping habits are clearly more oriented towards the stationary retail.



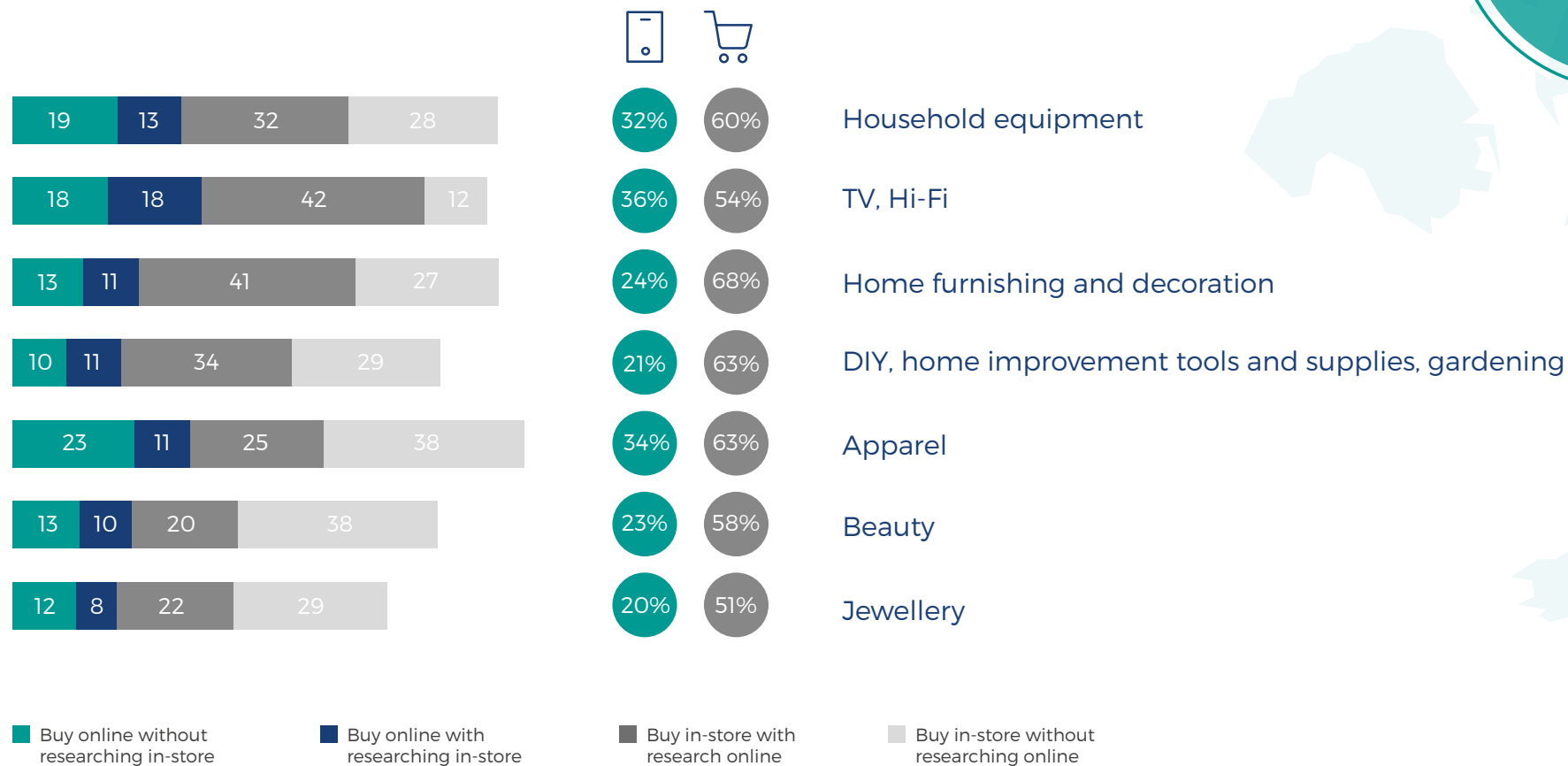
Missing to 100% does not buy resp. category

Base: Total (n=3029); in %

Q4: Please think of a typical product of each of the following categories: Where do you inform yourself and where do you usually buy the product?

INFORMATION AND PURCHASE – GREAT BRITAIN: OFFLINE OR ONLINE

Online research important for offline shopping



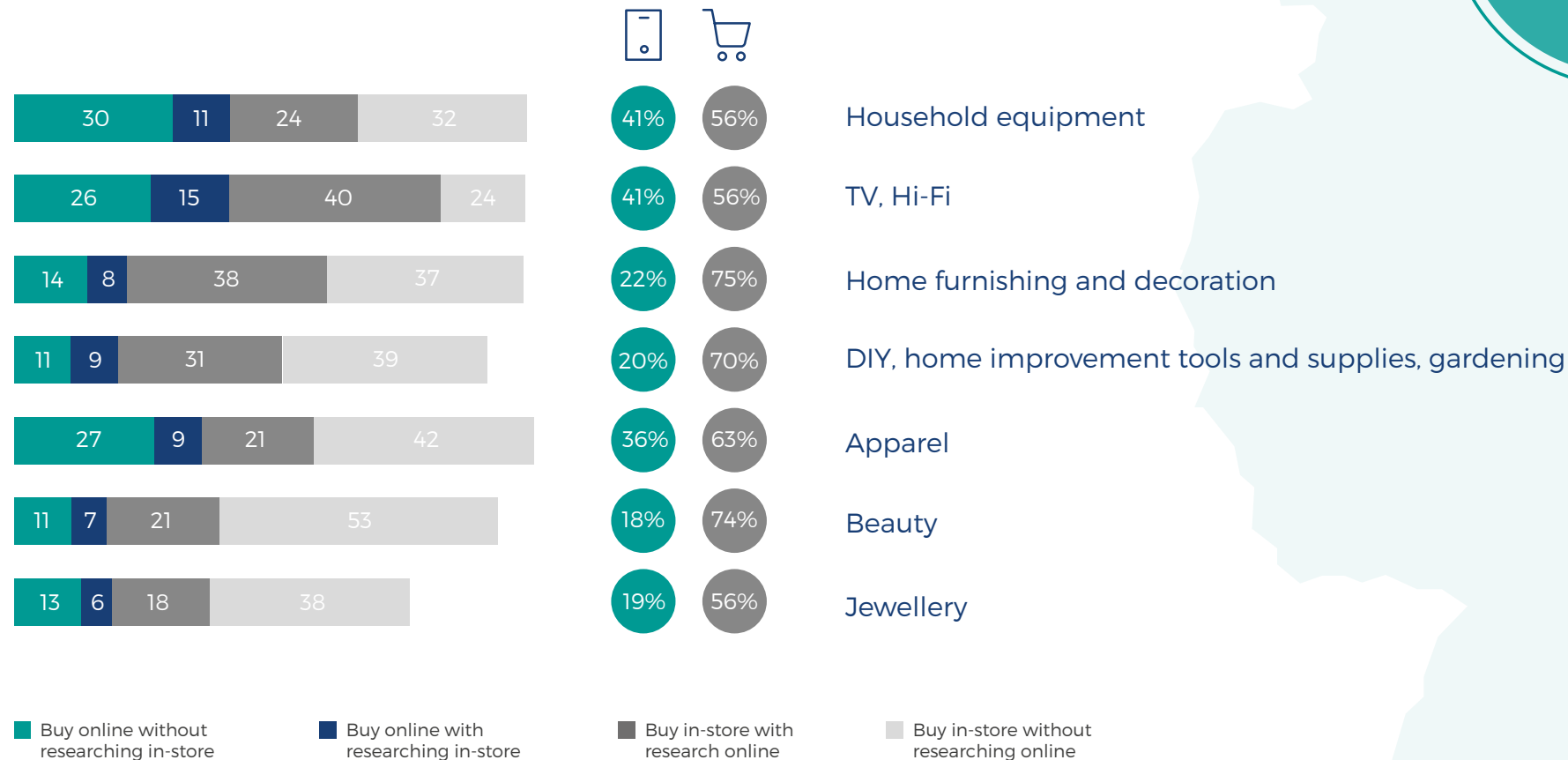
Missing to 100% does not buy resp. category

Base: Total (n=502); in %

Q4: Please think of a typical product of each of the following categories: Where do you inform yourself and where do you usually buy the product?

INFORMATION AND PURCHASE – GERMANY: OFFLINE OR ONLINE

High share of online shopping for household, electronics and apparel-
mostly without research offline before



Missing to 100% does not buy resp. category

Base: Total (n=507); in %

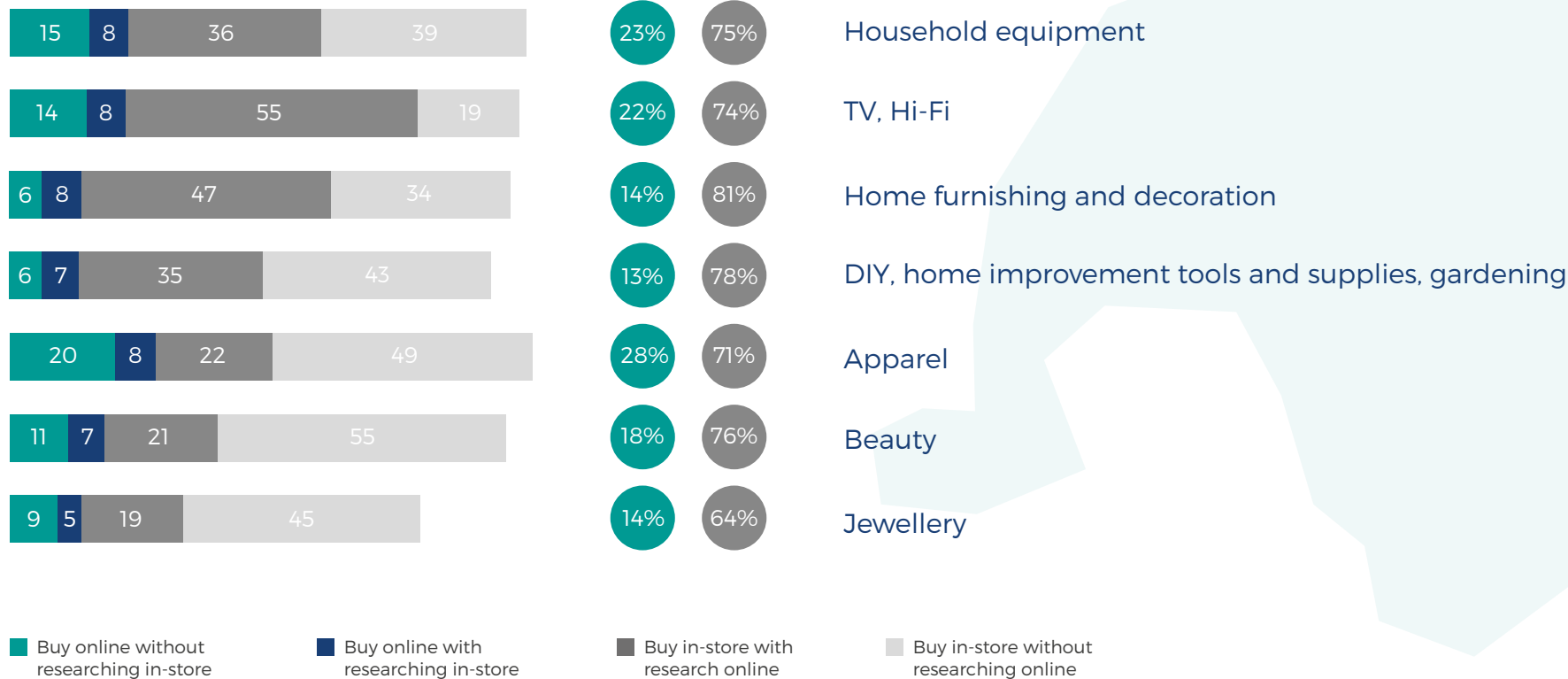
Q4: Please think of a typical product of each of the following categories: Where do you inform yourself and where do you usually buy the product?

INFORMATION AND PURCHASE – SWITZERLAND: OFFLINE OR ONLINE

Mostly reserved towards online shopping - but online research prior to offline shopping is high

SWITZERLAND

Most active online buyer among 25-34. The older mostly prefer offline shopping especially in apparel.



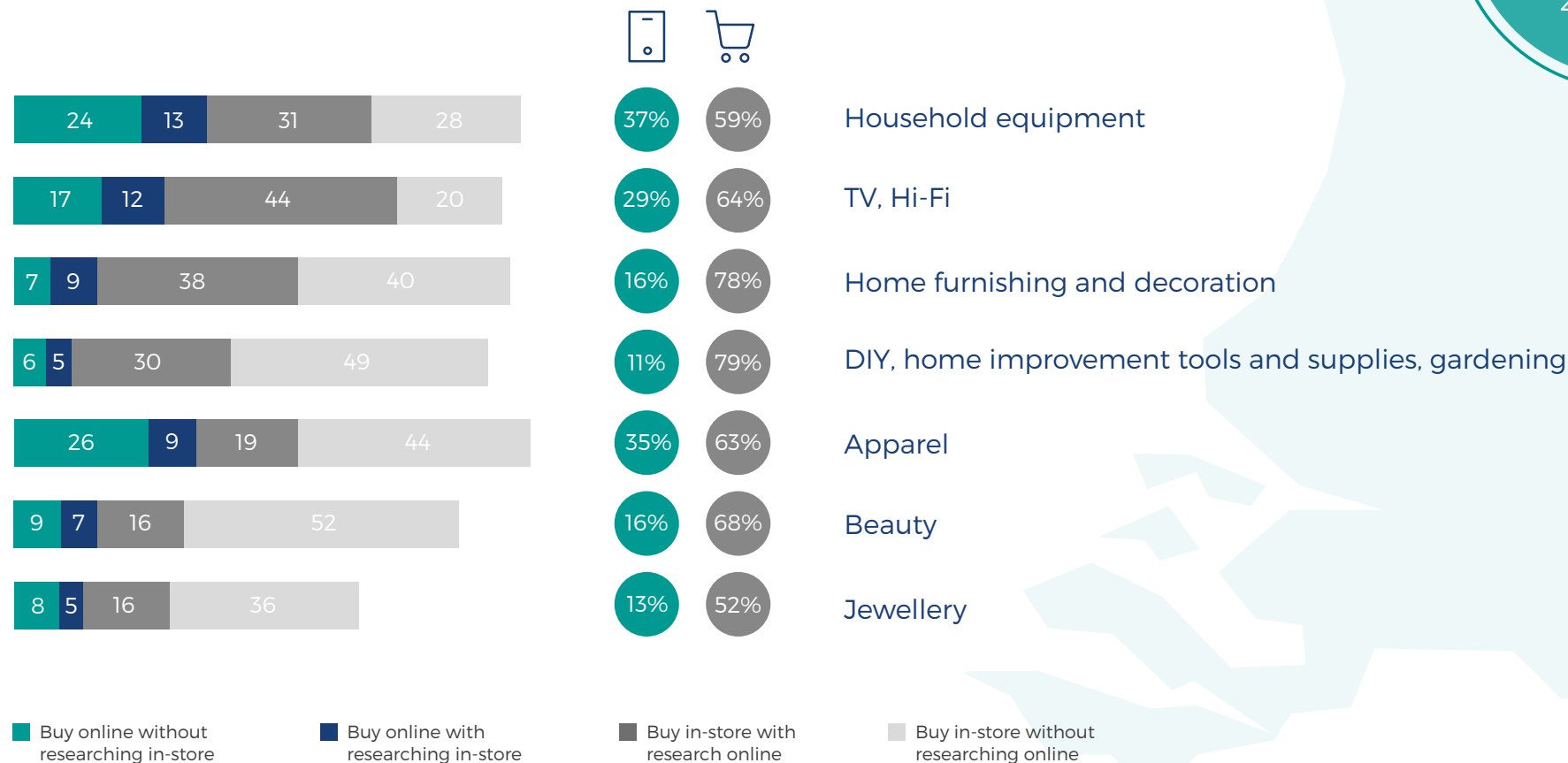
Missing to 100% does not buy resp. category

Base: Total (n=506); in %

Q4: Please think of a typical product of each of the following categories: Where do you inform yourself and where do you usually buy the product?

INFORMATION AND PURCHASE – NETHERLANDS: OFFLINE OR ONLINE

Electronics most often researched online and purchased offline



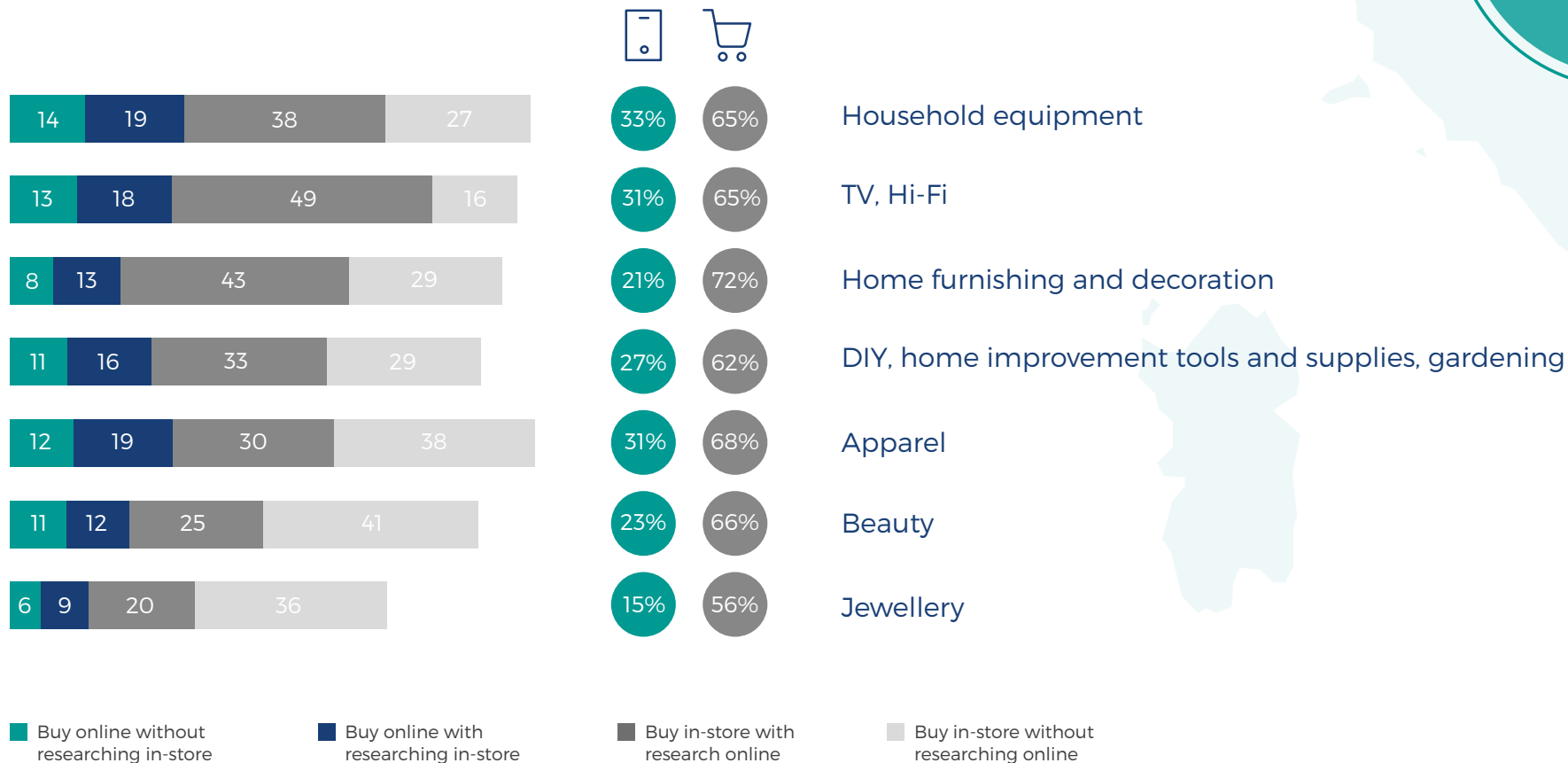
Missing to 100% does not buy resp. category

Base: Total (n=505); in %

Q4: Please think of a typical product of each of the following categories: Where do you inform yourself and where do you usually buy the product?

INFORMATION AND PURCHASE – ITALY: OFFLINE OR ONLINE

Electronics most often researched online and purchased offline



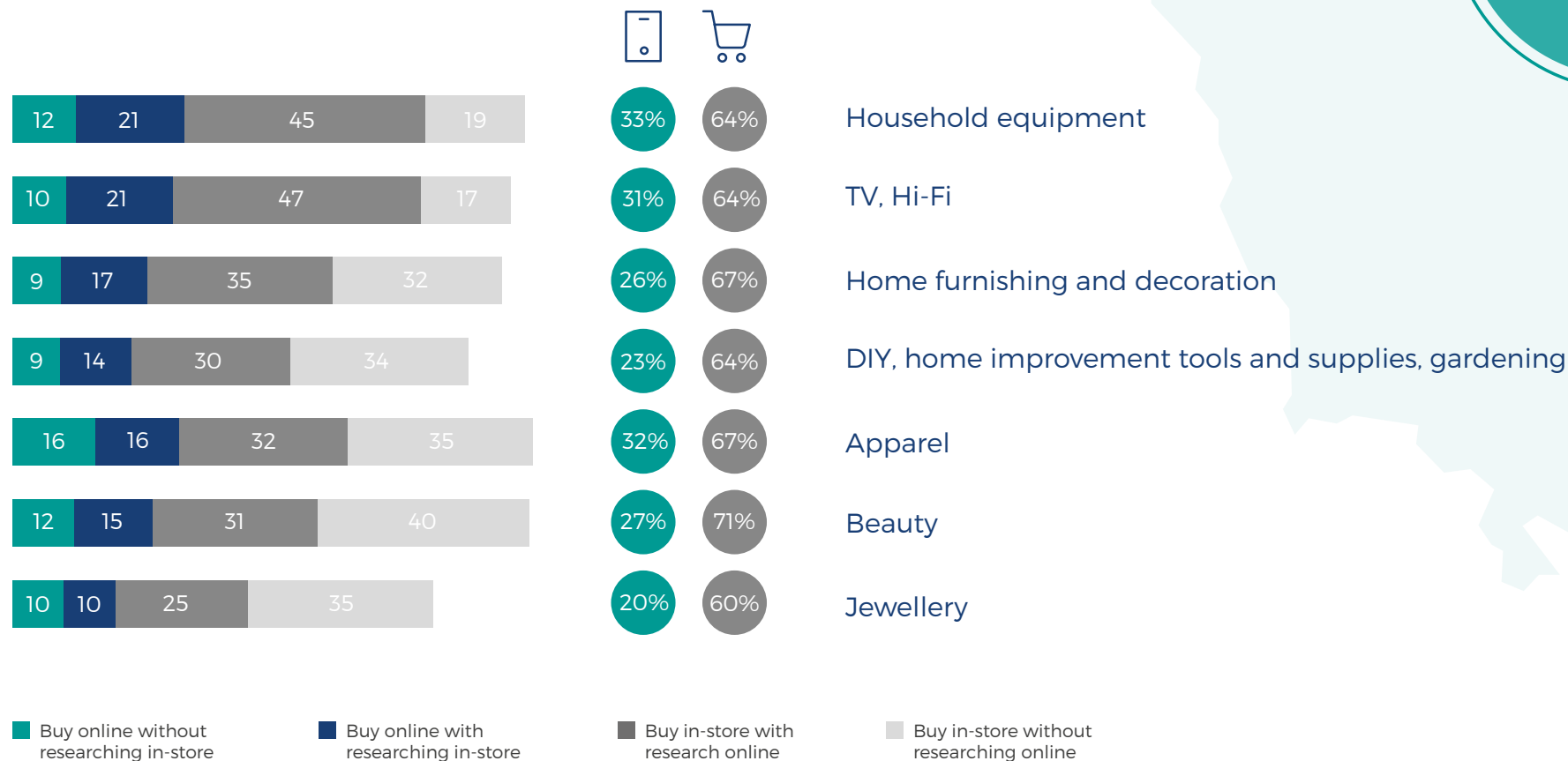
Missing to 100% does not buy resp. category

Base: Total (n=505); in %

Q4: Please think of a typical product of each of the following categories: Where do you inform yourself and where do you usually buy the product?

INFORMATION AND PURCHASE – POLAND: OFFLINE OR ONLINE

Relatively high share of offline research and purchase online



Missing to 100% does not buy resp. category

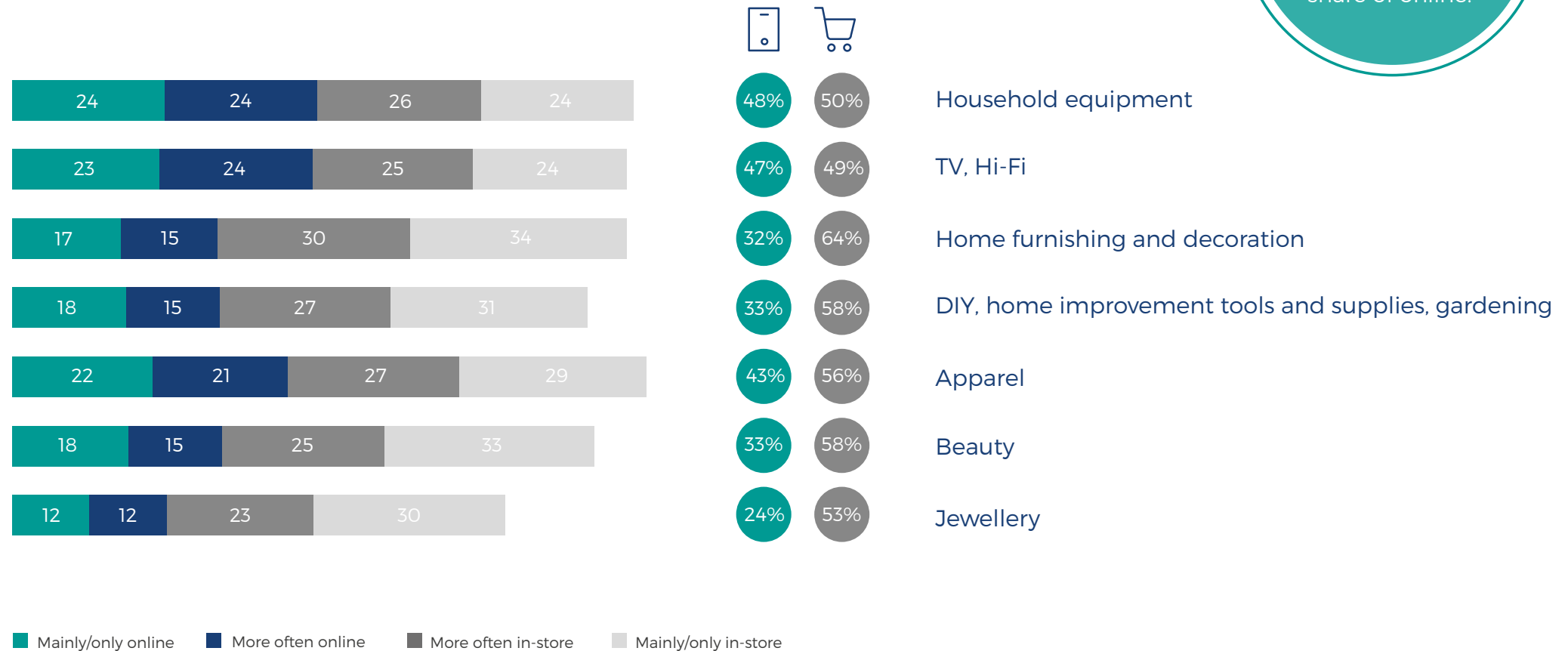
Base: Total (n=504); in %

Q4: Please think of a typical product of each of the following categories: Where do you inform yourself and where do you usually buy the product?

FUTURE SHOPPING CHANNELS: OFFLINE OR ONLINE

Household products and electronics will be most often shopped online

Assumed channel choice is generally related to age: the younger the shopper the greater the share of online.



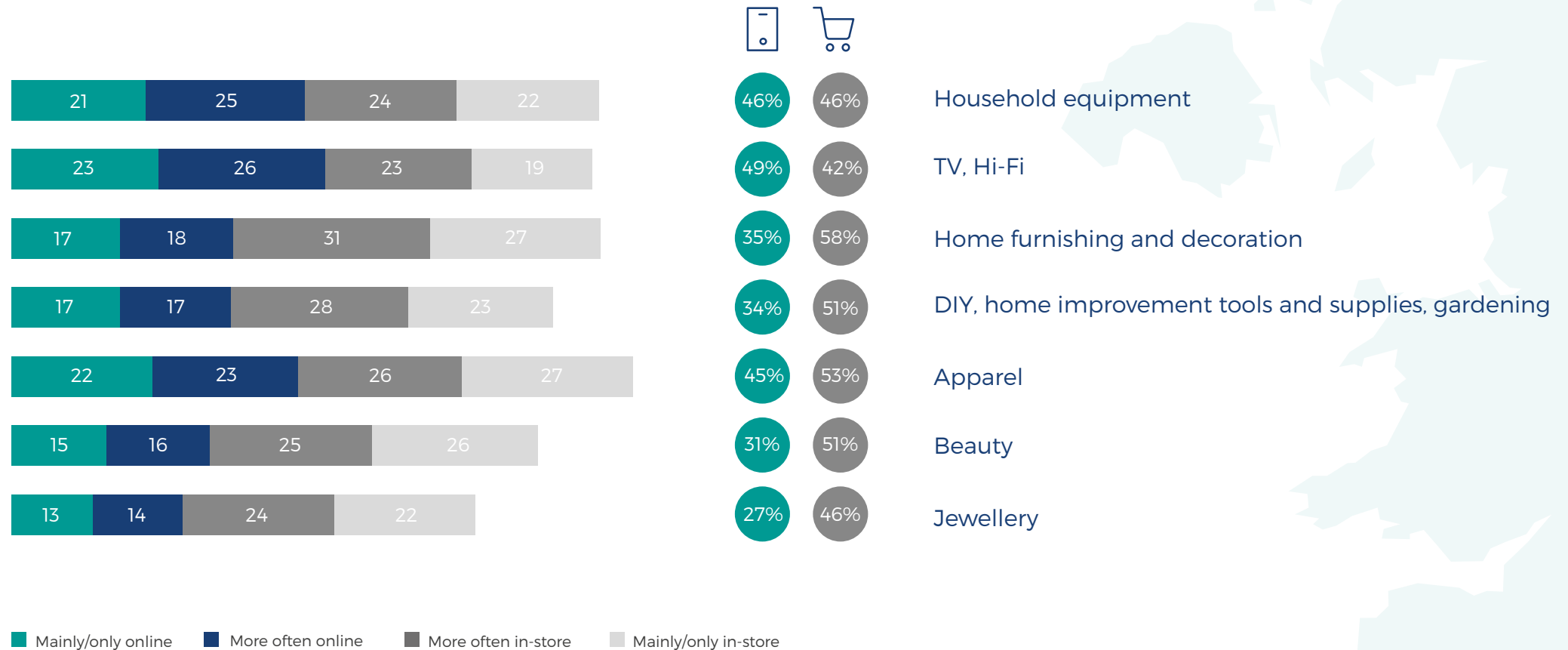
Missing to 100% does not buy resp. category

Base: Total (n=3029); in %

Q7: Imagine your shopping behaviour in 5 years: To what extent are you going to buy the majority of products in the respective category online and offline?

FUTURE OF SHOPPING CHANNELS – GREAT BRITAIN: OFFLINE OR ONLINE

Household equipment, electronics and apparel will be most often shopped online



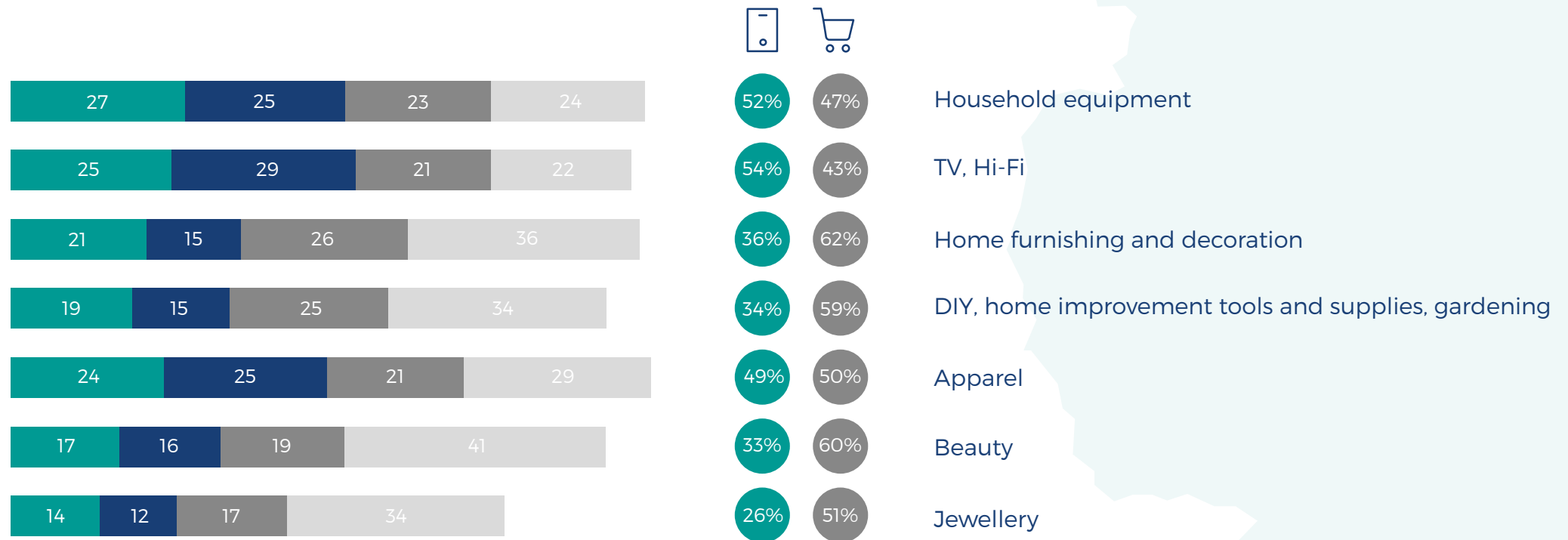
Missing to 100% does not buy resp. category

Base: Total (n=502); in %

Q7: Imagine your shopping behaviour in 5 years: To what extent are you going to buy the majority of products in the respective category online and offline?

FUTURE OF SHOPPING CHANNELS – GERMANY: OFFLINE OR ONLINE

Household equipment, electronics and apparel will be most often shopped online



■ Mainly/only online
 ■ More often online
 ■ More often in-store
 ■ Mainly/only in-store

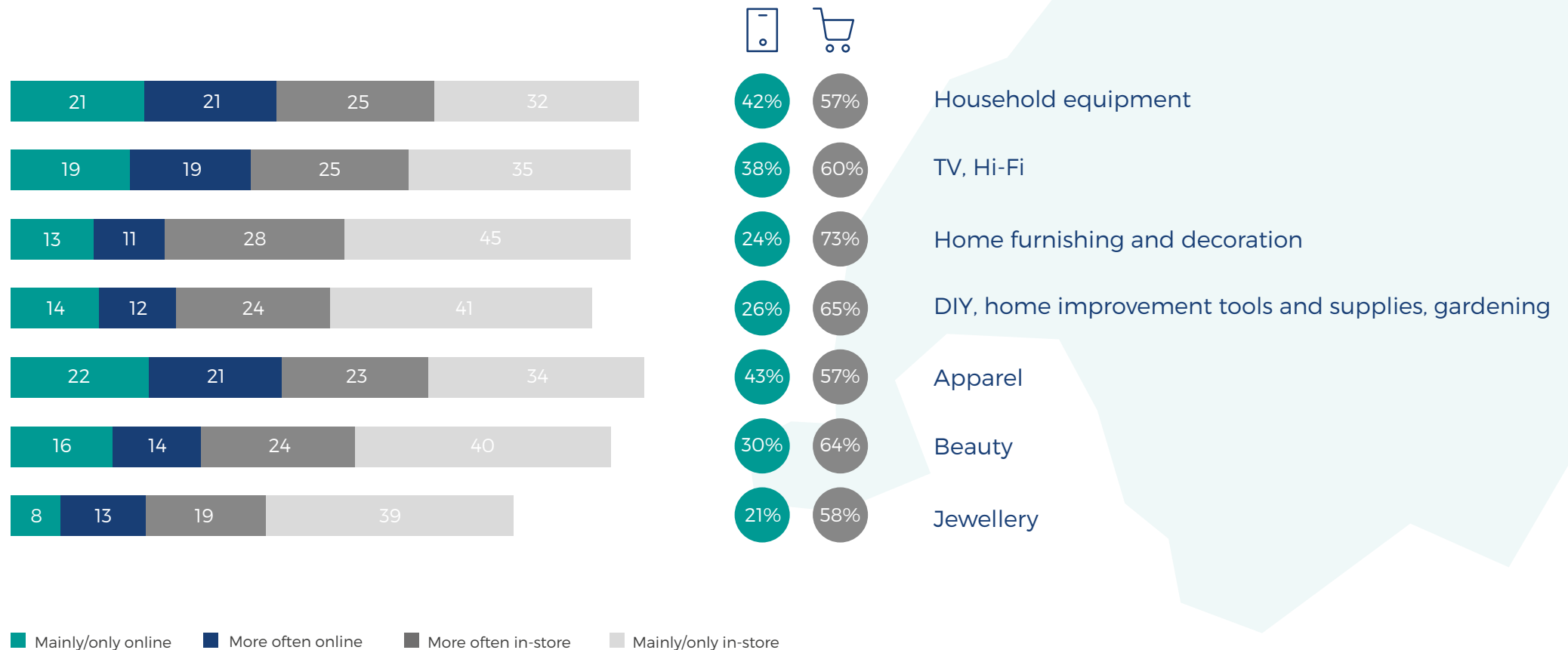
Missing to 100% does not buy resp. category

Base: Total (n=507); in %

Q7: Imagine your shopping behaviour in 5 years: To what extent are you going to buy the majority of products in the respective category online and offline?

FUTURE OF SHOPPING CHANNELS – SWITZERLAND: OFFLINE OR ONLINE

Household equipment and apparel will most likely be bought online



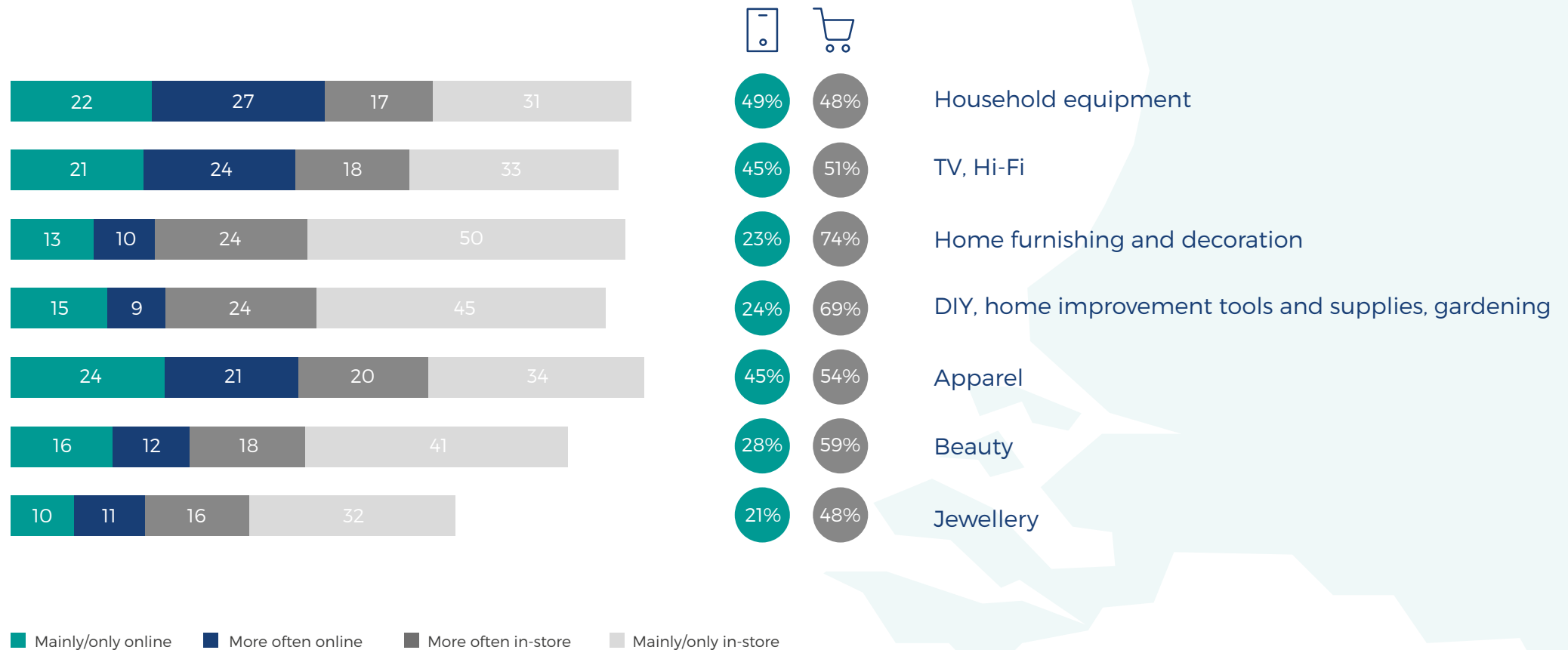
Missing to 100% does not buy resp. category

Base: Total (n=506); in %

Q7: Imagine your shopping behaviour in 5 years: To what extent are you going to buy the majority of products in the respective category online and offline?

FUTURE OF SHOPPING CHANNELS – NETHERLANDS: OFFLINE OR ONLINE

Household equipment, electronics and apparel will be most often shopped online



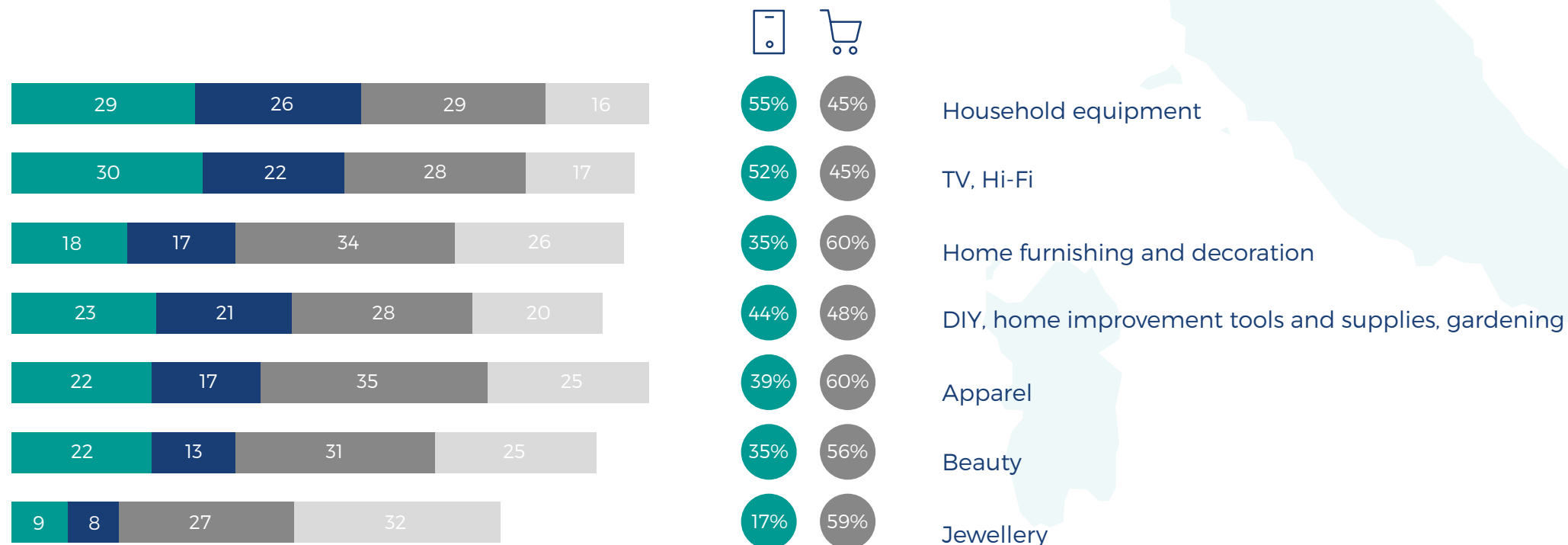
Missing to 100% does not buy resp. category

Base: Total (n=505); in %

Q7: Imagine your shopping behaviour in 5 years: To what extent are you going to buy the majority of products in the respective category online and offline?

FUTURE OF SHOPPING CHANNELS – ITALY: OFFLINE OR ONLINE

Household equipment and electronics will be shopped mostly online



■ Mainly/only online
 ■ More often online
 ■ More often in-store
 ■ Mainly/only in-store

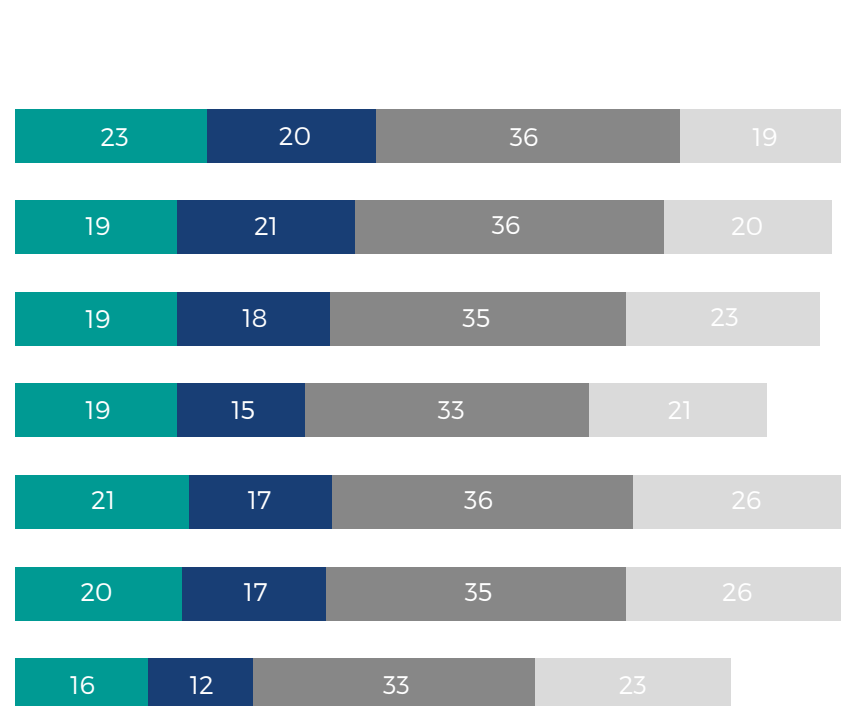
Missing to 100% does not buy resp. category

Base: Total (n=505); in %

Q7: Imagine your shopping behaviour in 5 years: To what extent are you going to buy the majority of products in the respective category online and offline?

FUTURE SHOPPING CHANNELS – POLAND: OFFLINE OR ONLINE

Little variation across categories



■ Mainly/only online
 ■ More often online
 ■ More often in-store
 ■ Mainly/only in-store

Missing to 100% does not buy resp. category

Base: Total (n=504); in %

Q7: Imagine your shopping behaviour in 5 years: To what extent are you going to buy the majority of products in the respective category online and offline?



43% 55%

Household equipment

40% 56%

TV, Hi-Fi

37% 58%

Home furnishing and decoration

34% 54%

DIY, home improvement tools and supplies, gardening

38% 62%

Apparel

37% 61%

Beauty

28% 56%

Jewellery

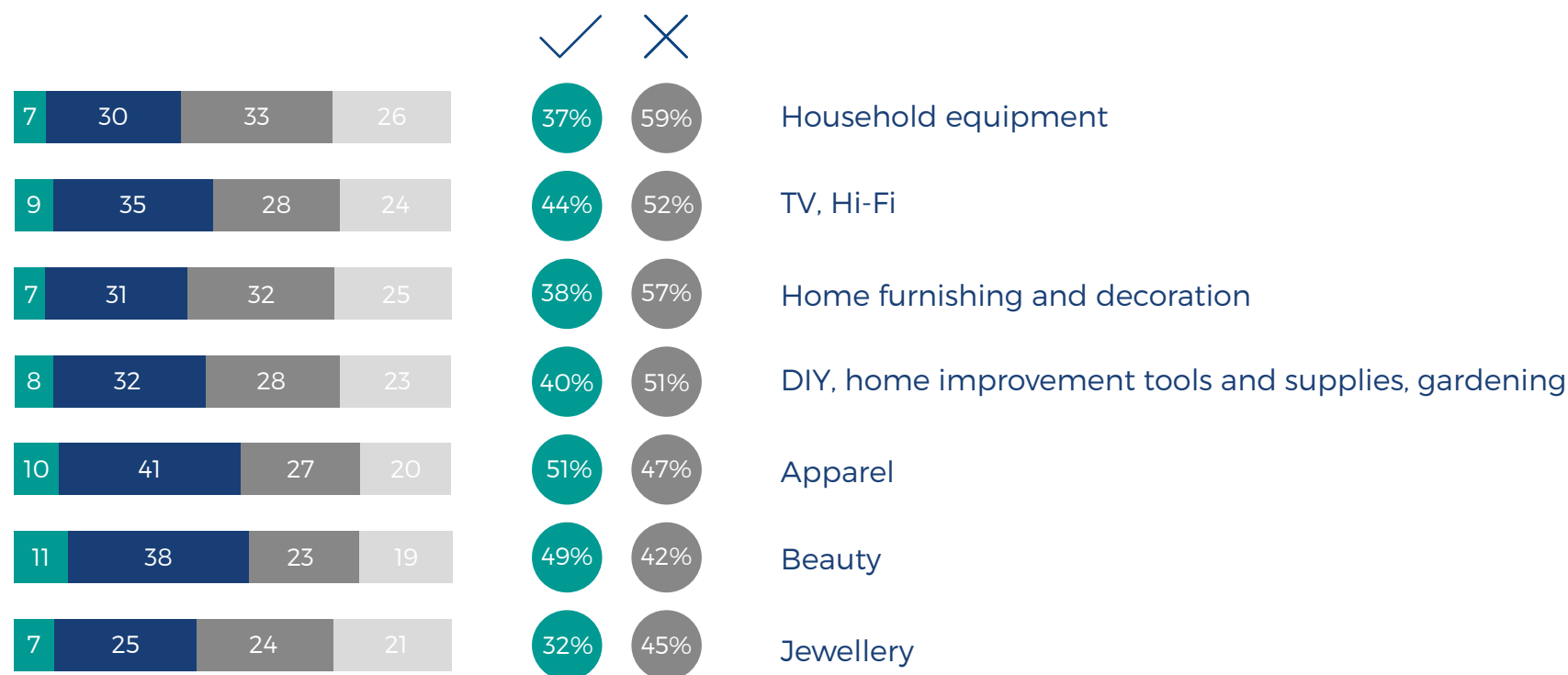
Online shopping clearly related to age. Among 18-24 online shopping preference is between 40-50% for all categories.



CUSTOMER LOYALTY

RETAILER LOYALTY BY CATEGORY

Little variation across categories. Biggest retailer loyalty for beauty and apparel



■ (4) agree
 ■ (3) slightly agree
 ■ (2) slightly disagree
 ■ (1) disagree

Missing to 100% does not buy resp. category

Base: Total (n=3029); in %

Q8: Regardless of online or offline shopping, for the majority of products in each of the categories: Do you perceive yourself as loyal to a specific retailer?

RETAIL TRIGGERS (STATIONARY RETAIL)

Customer support is especially important for loyalty in TV, Hi-Fi



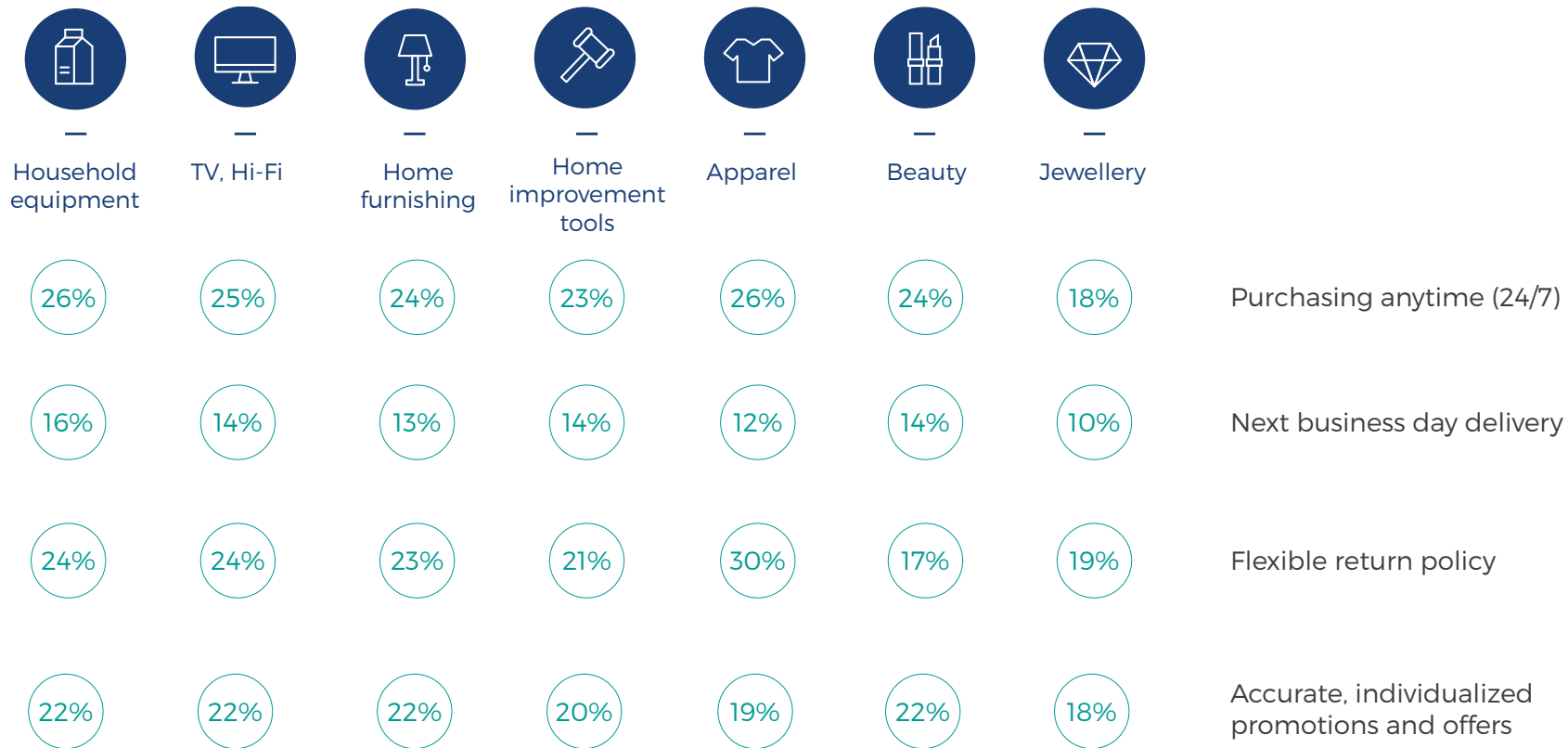
Missing to 100% does not buy resp. category

Base: Total (n=3029); in %

Q9: What is most important for you to come back to the same physical retailer and buy in the respective category again?

RETAIL TRIGGERS (ONLINE RETAIL)

For 20% individualised promotions and offers are key for retailer loyalty.



Missing to 100% does not buy resp. category

Base: Total (n=3029); in %

Q9: What is most important for you to come back to the same physical retailer and buy in the respective category again?

EFFECT OF SHOPPING EXPERIENCE ON RELATIONSHIP TO RETAILER

Positive shopping experience generates loyalty across channels



OFFLINE SHOPPING

POSITIVE SHOPPING EXPERIENCE ...

... in a physical store encouraged me to visit it again

57%

... in physical store encouraged me to visit its online shop for more shopping

26%

NEGATIVE SHOPPING EXPERIENCE ...

... in a physical store discouraged me to visit its online shop

13%

... in a physical store discouraged me to visit its physical store again

28%

I do not pay attention to in-store experience at all.

19%



ONLINE SHOPPING

POSITIVE ONLINE EXPERIENCE ...

... encouraged me to place new orders at the same online shop

47%

... encouraged me to visit the physical store of the same retailer for more shopping

31%

NEGATIVE ONLINE EXPERIENCE ...

... discouraged me to visit its physical store

13%

... discouraged me to place new orders at the same online shop

22%

I don't pay attention to online shopping experience at all

23%

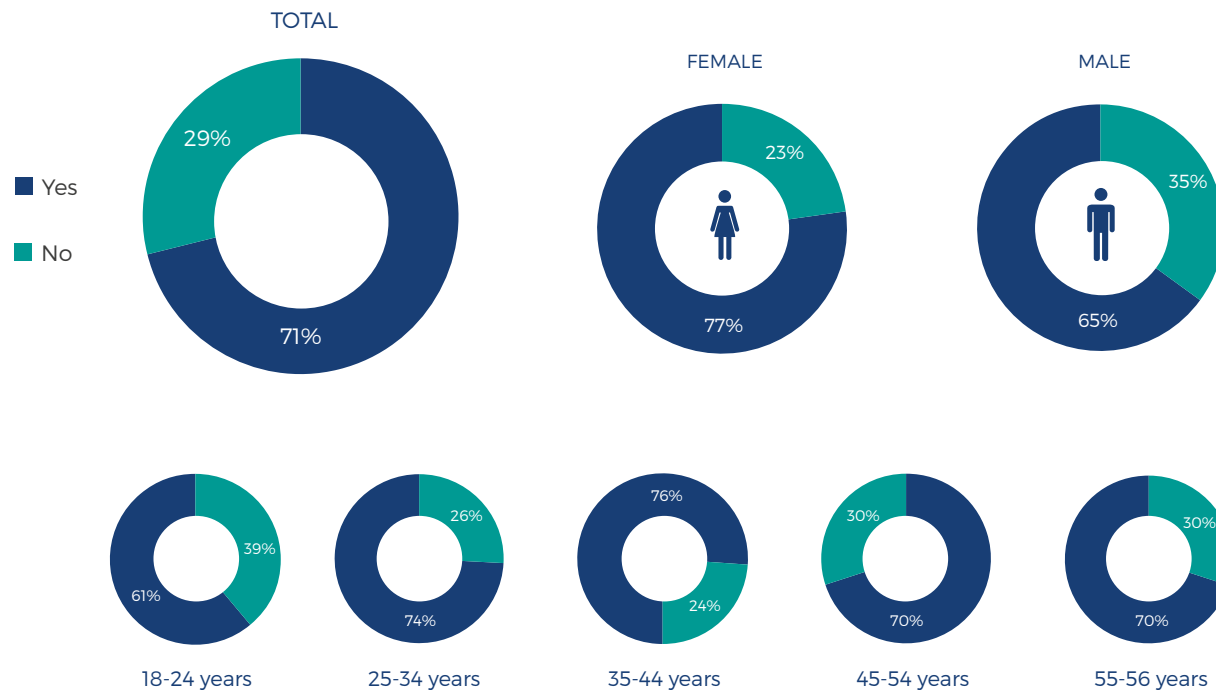
Base: Total (n=3029); in %

Q5: Has a previous in-store experience with a particular retailer ever affected your shopping activities related to this retailer?

Q6: Has a previous online shopping experience with a particular retailer ever affected your activities related to the retailer?

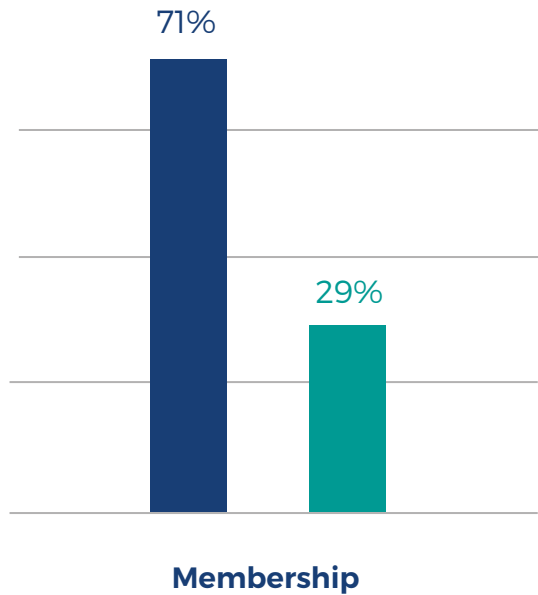
LOYALTY PROGRAMME MEMBERSHIP

Almos 3/4 with loyalty membership. Due to life stages highest share among mid aged



Base: Total (n=3029); in %
Q11: Are you a member of at least one loyalty program?

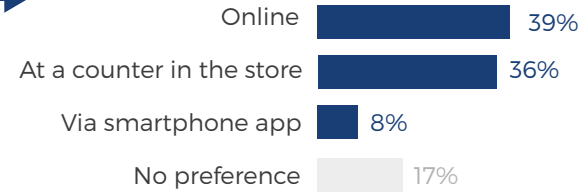
LOYALTY PROGRAMME



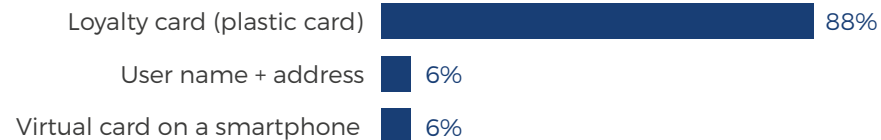
■ Yes (n=2155)
■ No



Preferred communication



Identification in-store

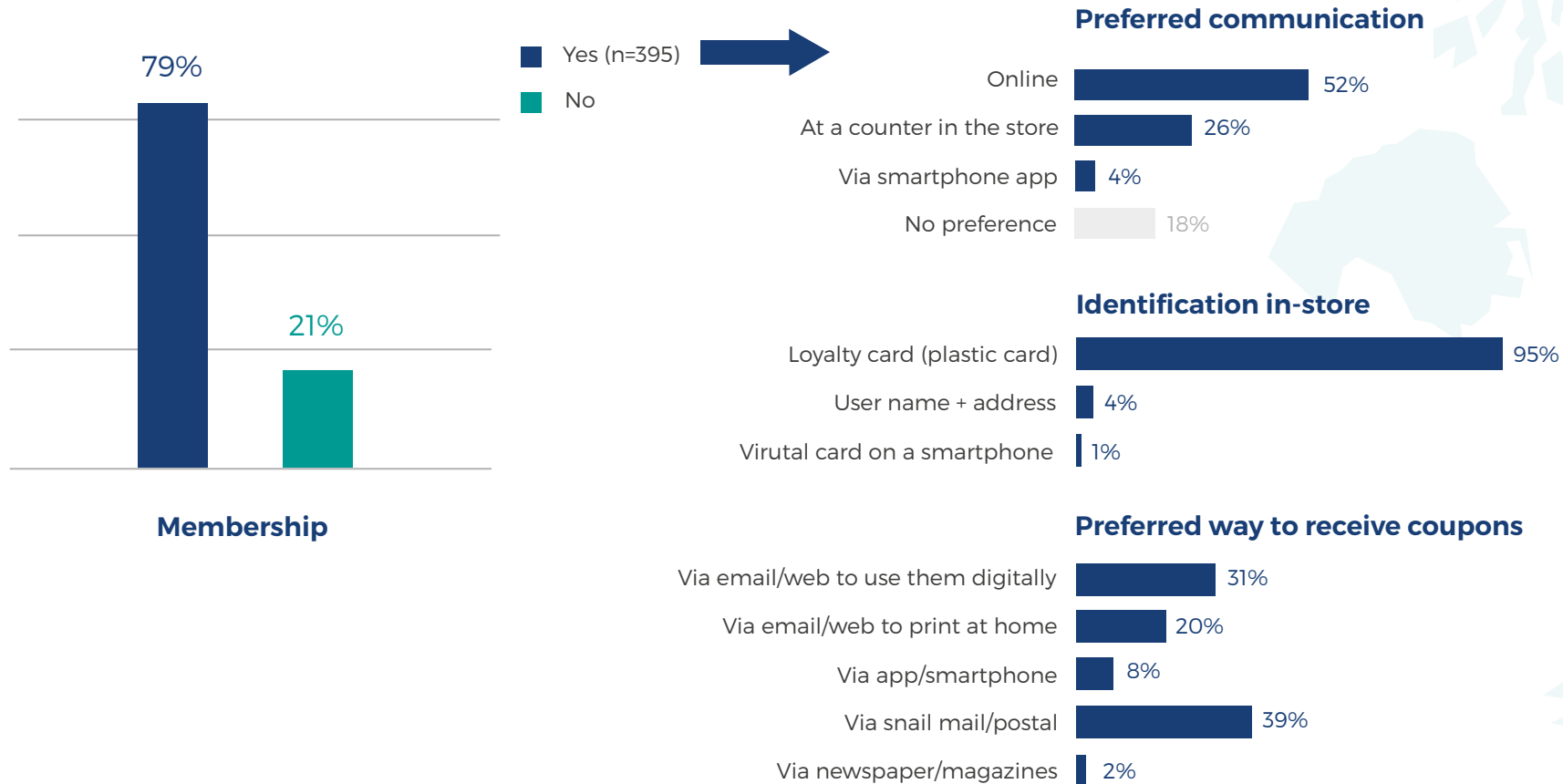


Preferred way to receive coupons



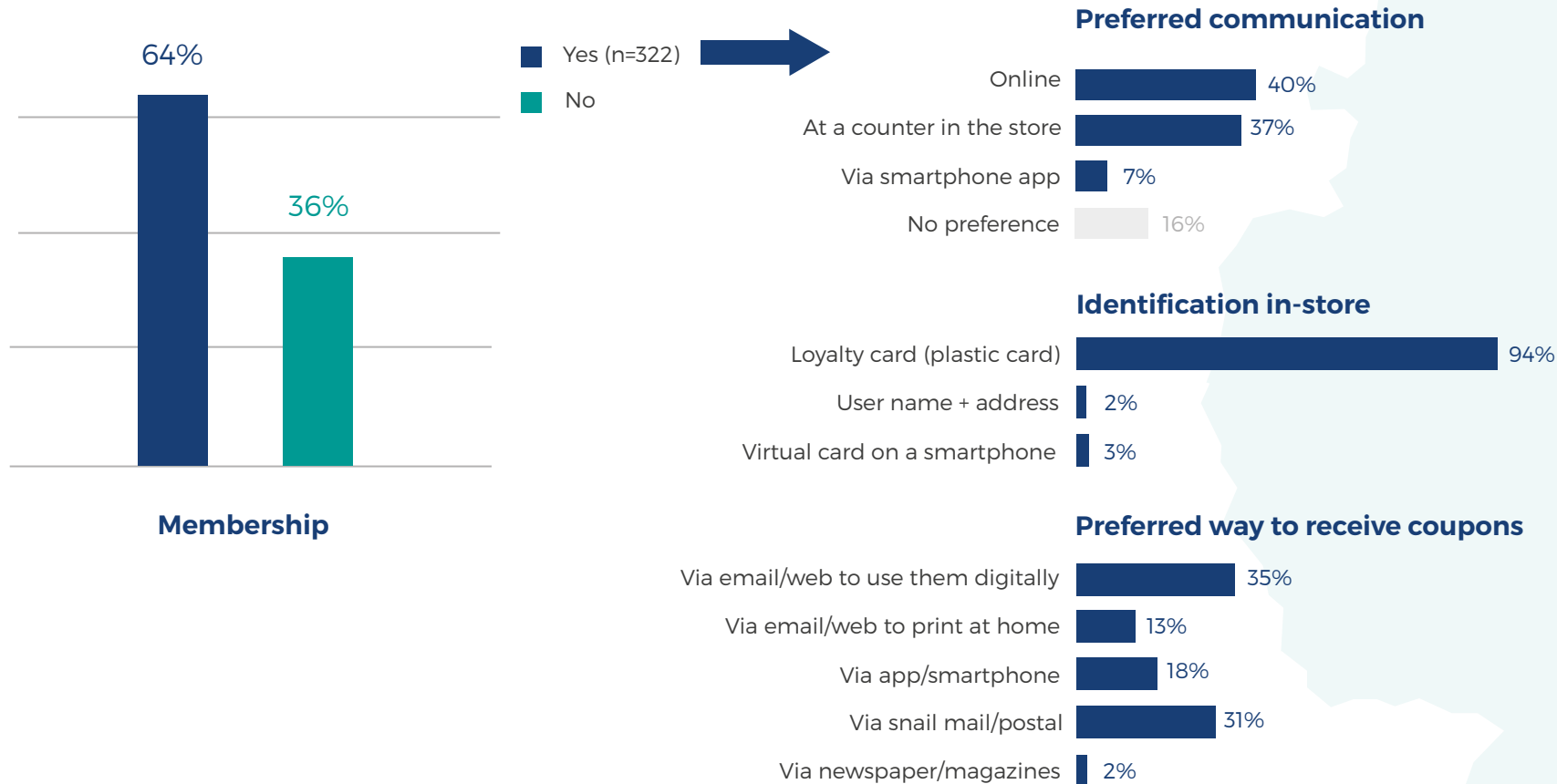
Base: Q11: Total (n=3029), Q11a-c: Loyalty programme members (n=2155); in %
 Q11: Are you a member of at least one loyalty program?
 Q11a: What is your preferred way to communicate with your loyalty program?
 Q11b: What is your preferred way to receive coupons?
 Q11c: How do you identify yourself when you shop in-store?

LOYALTY PROGRAMME – GREAT BRITAIN



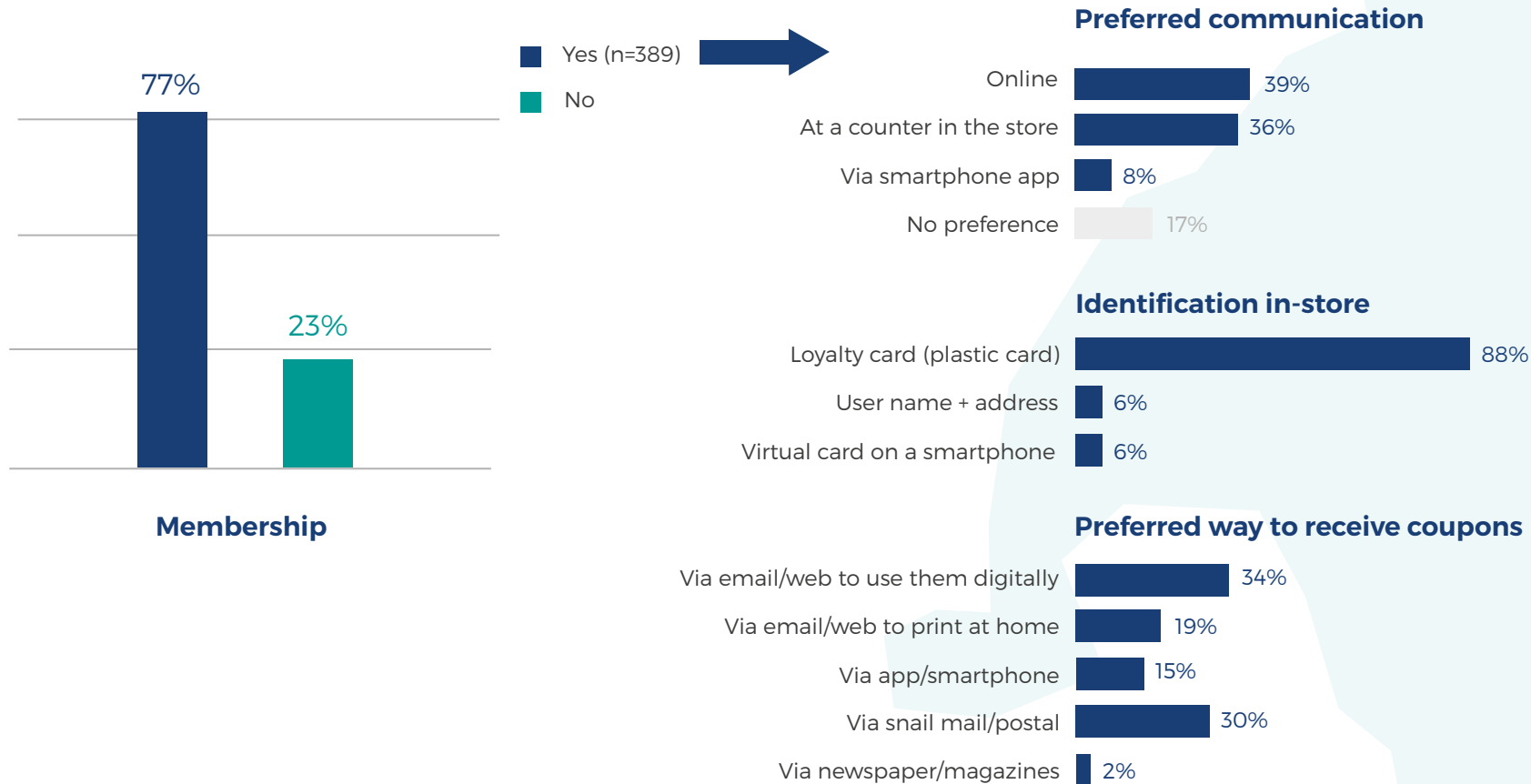
Base: Q11: Total (n=502), Q11a-c: Loyalty programme members (n=395); in %
 Q11: Are you a member of at least one loyalty program?
 Q11a: What is your preferred way to communicate with your loyalty program?
 Q11b: What is your preferred way to receive coupons?
 Q11c: How do you identify yourself when you shop in-store?

LOYALTY PROGRAMME – GERMANY



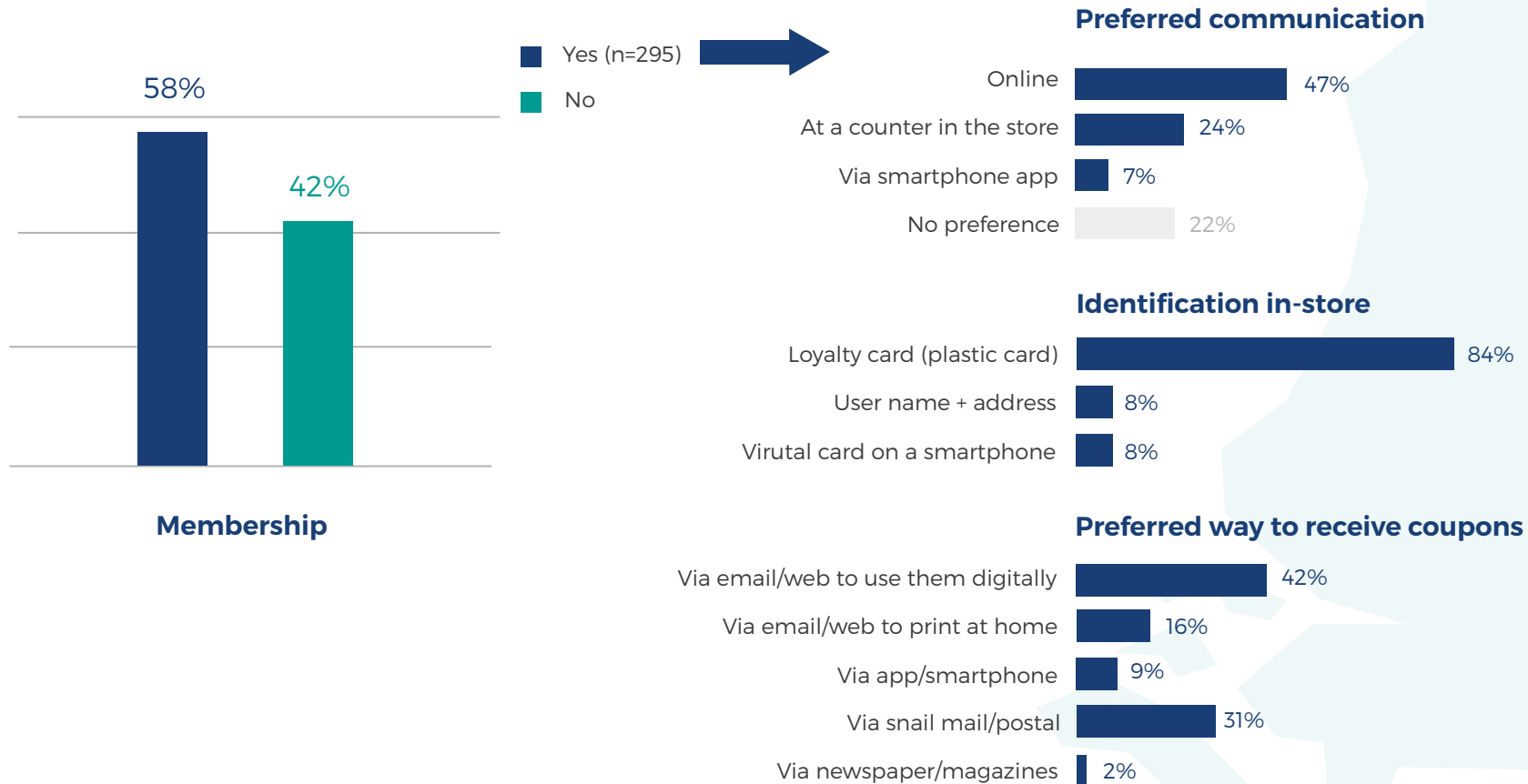
Base: Q11: Total (n=507), Q11a-c: Loyalty programme members (n=322); in %
 Q11: Are you a member of at least one loyalty program?
 Q11a: What is your preferred way to communicate with your loyalty program?
 Q11b: What is your preferred way to receive coupons?
 Q11c: How do you identify yourself when you shop in-store?

LOYALTY PROGRAMME – SWITZERLAND



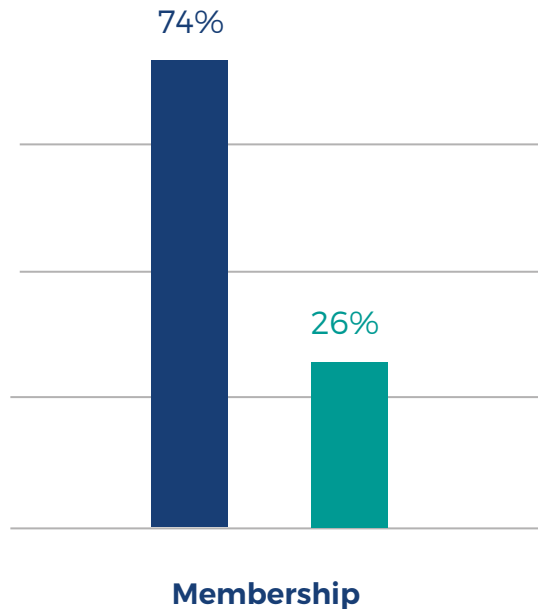
Base: Q11: Total (n=506), Q11a-c: Loyalty programme members (n=389); in %
 Q11: Are you a member of at least one loyalty program?
 Q11a: What is your preferred way to communicate with your loyalty program?
 Q11b: What is your preferred way to receive coupons?
 Q11c: How do you identify yourself when you shop in-store?

LOYALTY PROGRAMME – NETHERLANDS



Base: Q11: Total (n=505), Q11a-c: Loyalty programme members (n=295); in %
 Q11: Are you a member of at least one loyalty program?
 Q11a: What is your preferred way to communicate with your loyalty program?
 Q11b: What is your preferred way to receive coupons?
 Q11c: How do you identify yourself when you shop in-store?

LOYALTY PROGRAMME – ITALY



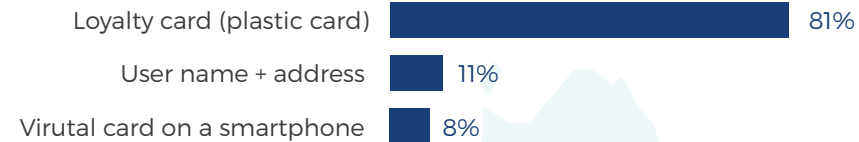
■ Yes (n=375)
■ No



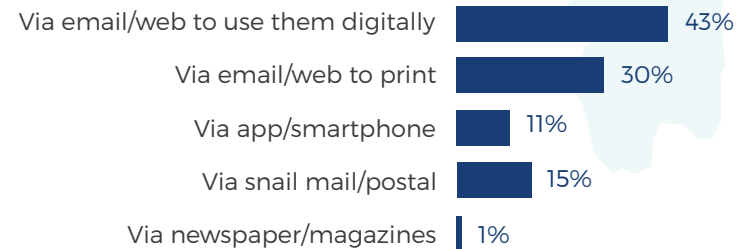
Preferred communication



Identification in-store

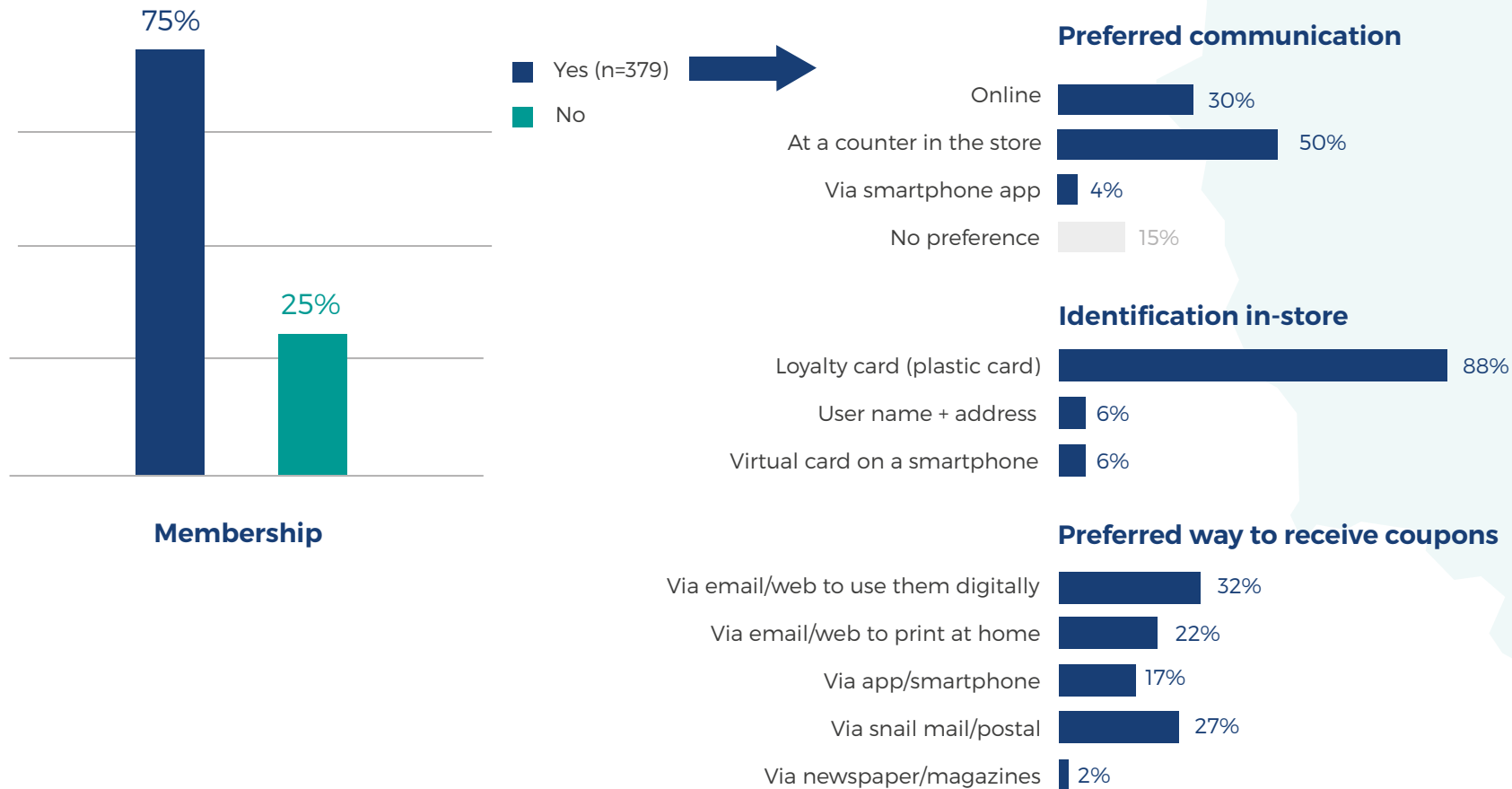


Preferred way to receive coupons



Base: Q11: Total (n=505), Q11a-c: Loyalty programme members (n=375); in %
 Q11: Are you a member of at least one loyalty program?
 Q11a: What is your preferred way to communicate with your loyalty program?
 Q11b: What is your preferred way to receive coupons?
 Q11c: How do you identify yourself when you shop in-store?

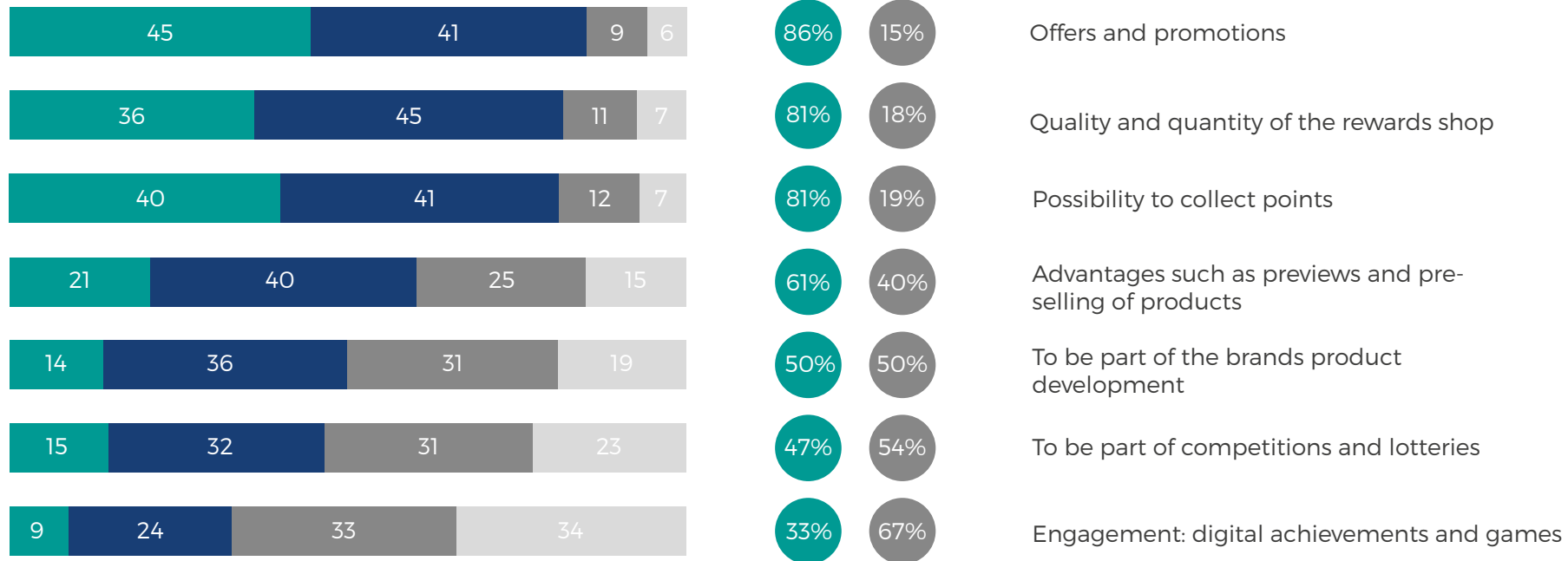
LOYALTY PROGRAMME – POLAND



Base: Q11: Total (n=504), Q11a-c: Loyalty programme members (n=379); in %
 Q11: Are you a member of at least one loyalty program?
 Q11a: What is your preferred way to communicate with your loyalty program?
 Q11b: What is your preferred way to receive coupons?
 Q11c: How do you identify yourself when you shop in-store?

LOYALTY PROGRAMME TRIGGERS

Financial advantages most impactful triggers for loyalty programmes

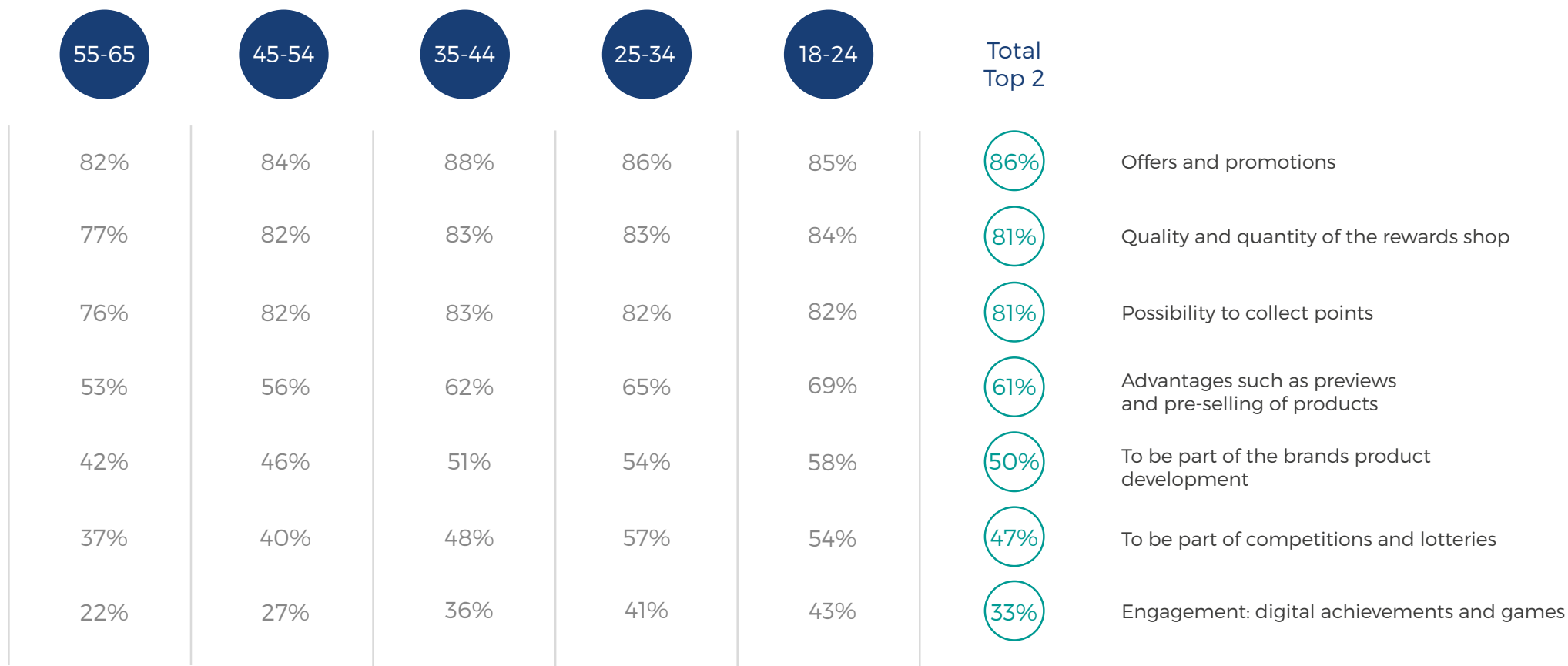


■ Quite important
 ■ Rather important
 ■ Rather unimportant
 ■ Not important

Base: Total (n=3029); in %
 Q12: In order to make the loyalty program attractive for you: How important are

LOYALTY PROGRAMME TRIGGERS - AGE

Youngest age group also interested in previews and pre-selling as well as gaming

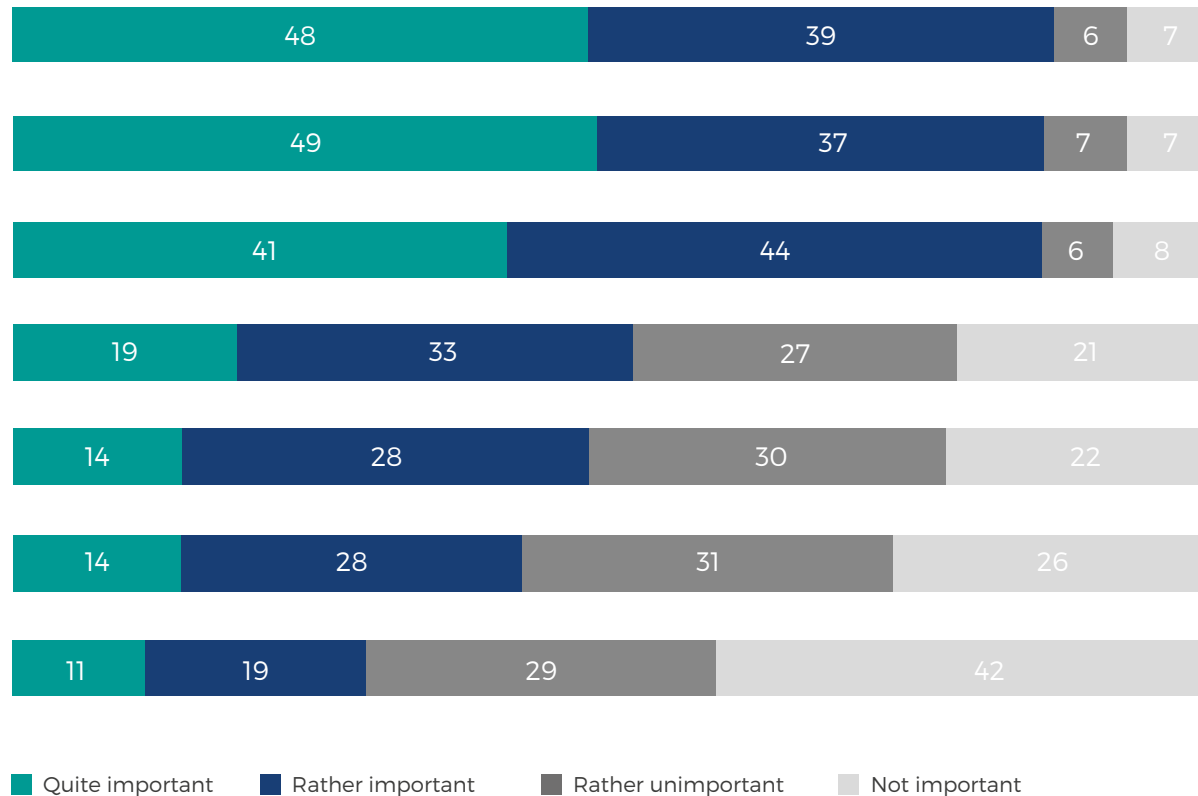


Top-2 (Quite important, rather important)

Base: Total (n=3029); in %

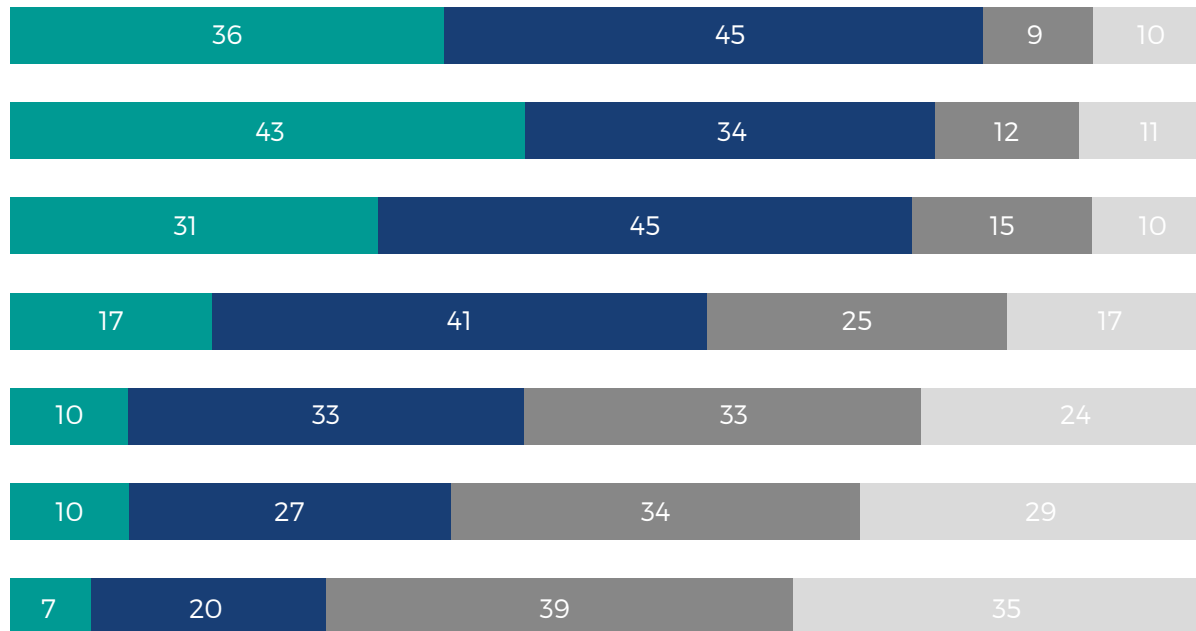
Q12: In order to make the loyalty program attractive for you: How important are

LOYALTY PROGRAMME TRIGGERS – GREAT BRITAIN



Base: Total (n=502); in %
 Q12: In order to make the loyalty program attractive for you: How important are

LOYALTY PROGRAMME TRIGGERS – GERMANY



■ Quite important
 ■ Rather important
 ■ Rather unimportant
 ■ Not important

Base: Total (n=507); in %
 Q12: In order to make the loyalty program attractive for you: How important are

Quality and quantity of the rewards shop

Possibility to collect points

Offers and promotions

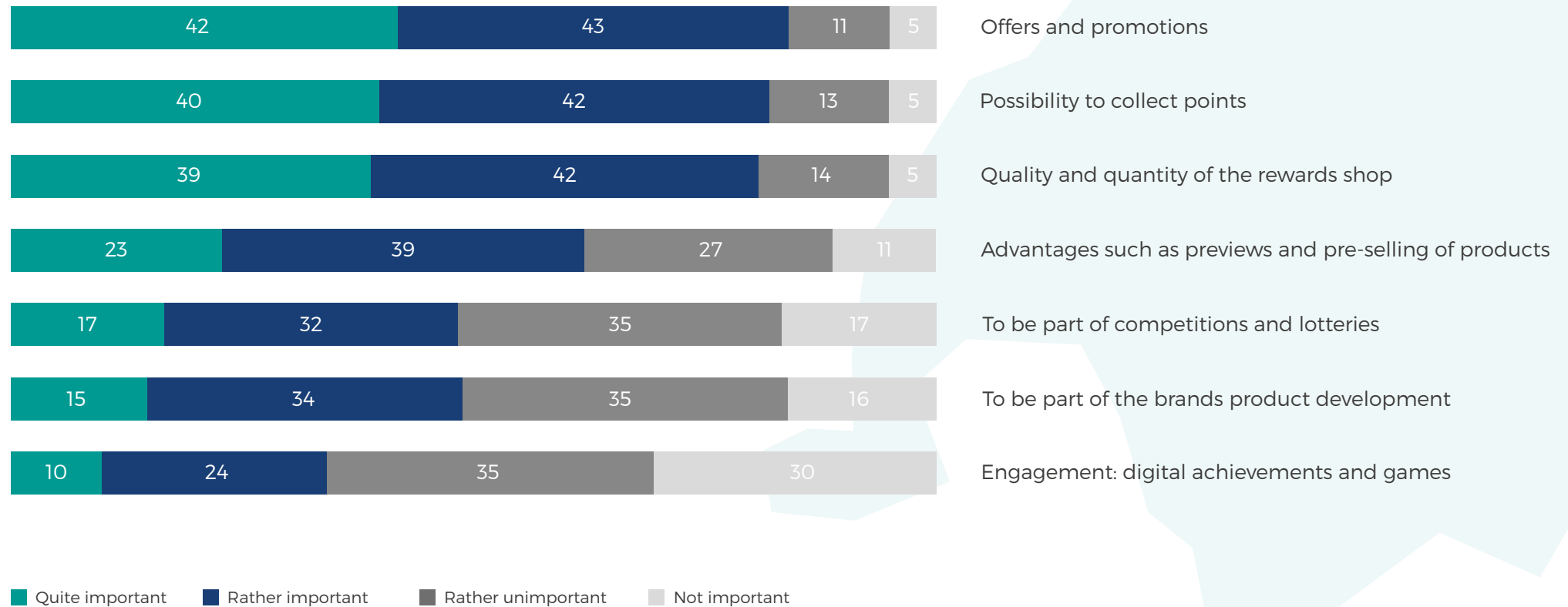
Advantages such as previews and pre-selling of products

To be part of the brands product development

To be part of comeptitions and lotteries

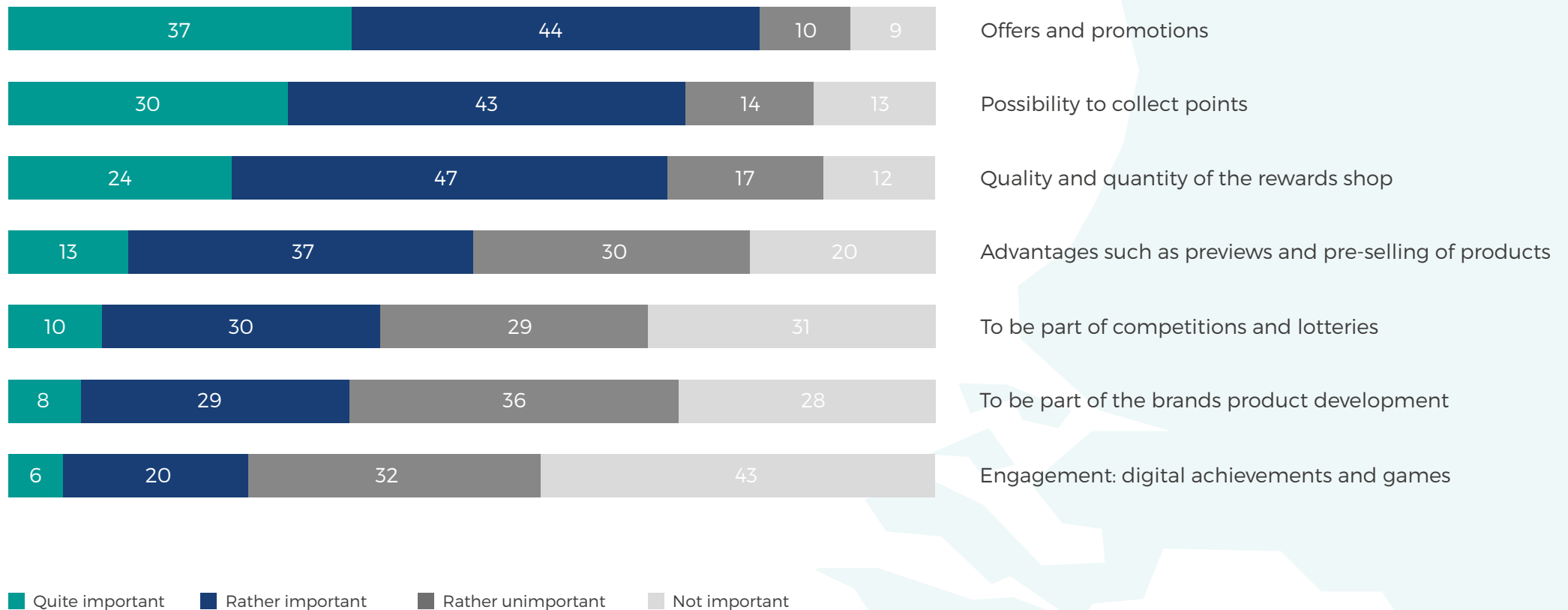
Engagement: digital achievements and games

LOYALTY PROGRAMME TRIGGERS – SWITZERLAND



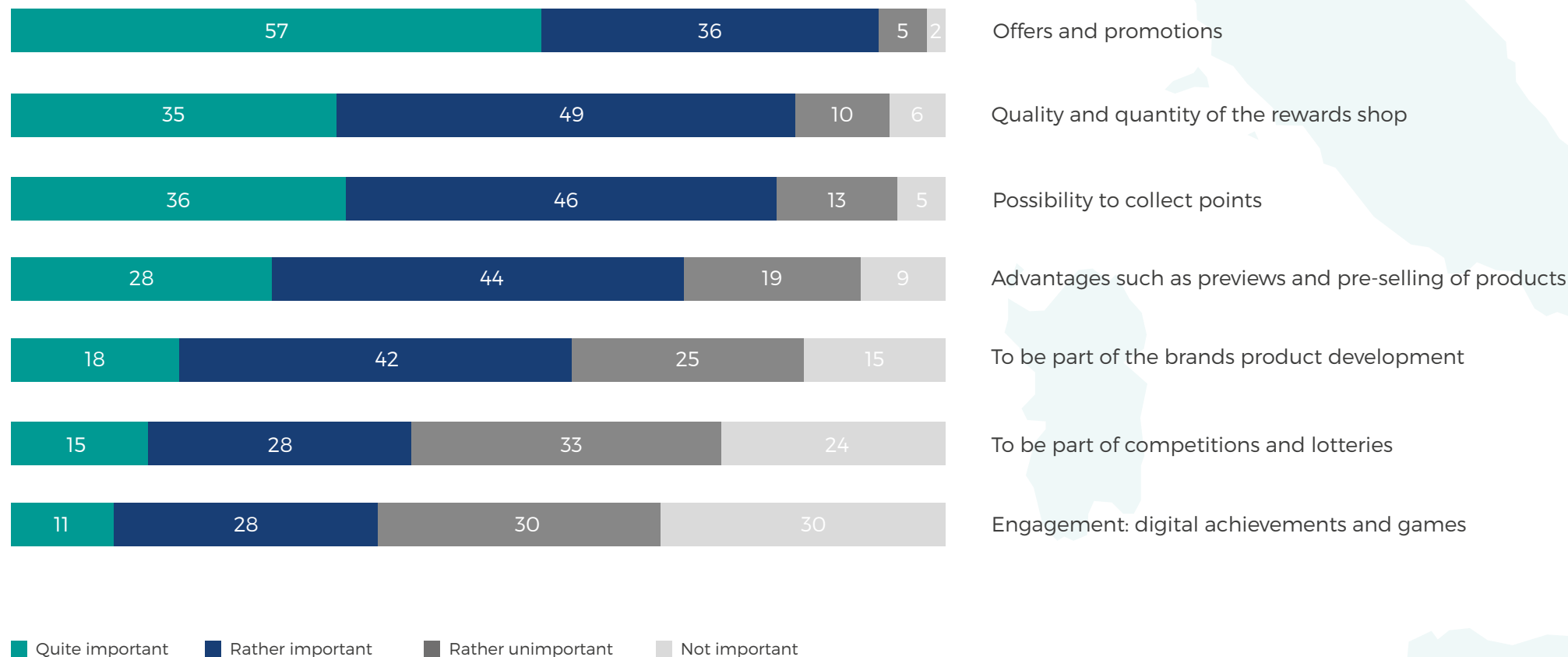
Base: Total (n=506); in %
 Q12: In order to make the loyalty program attractive for you: How important are

LOYALTY PROGRAMME TRIGGERS – NETHERLANDS



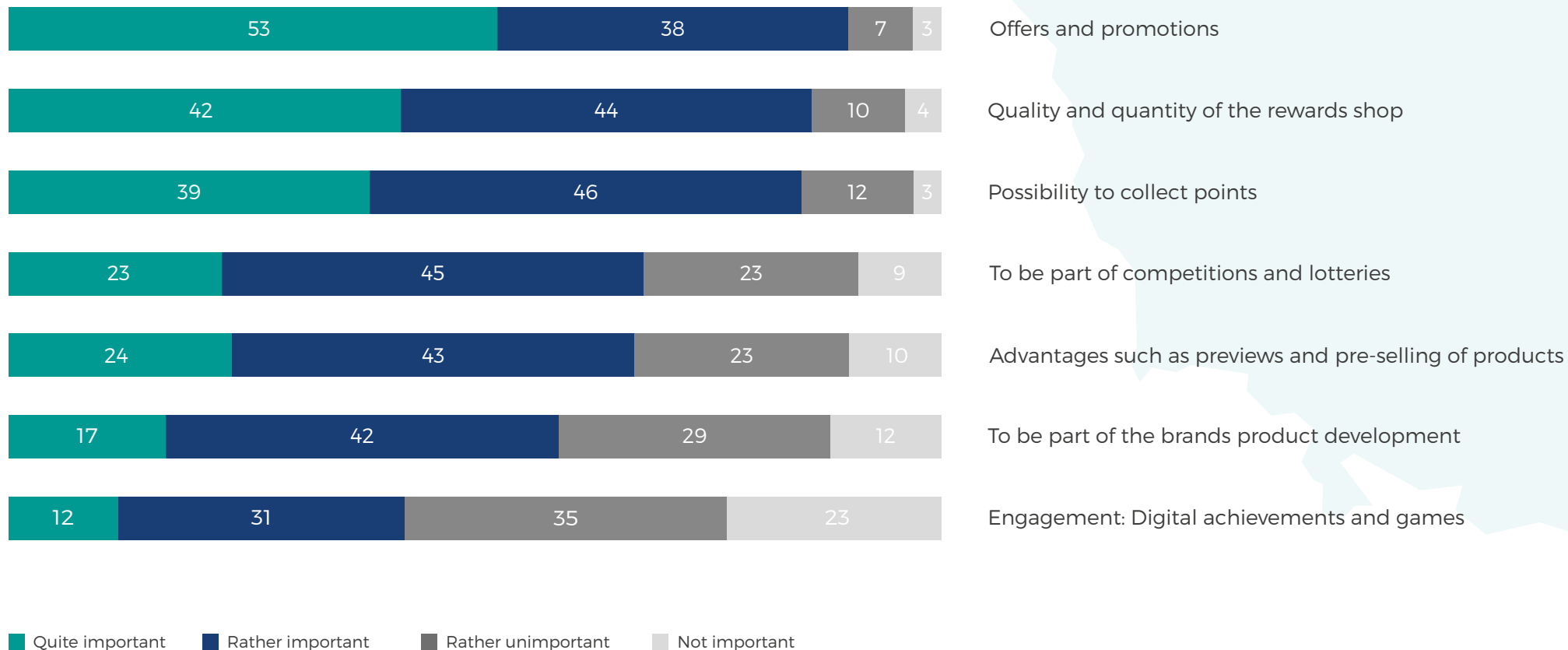
Base: Total (n=505); in %
Q12: In order to make the loyalty program attractive for you: How important are

LOYALTY PROGRAMME TRIGGERS – ITALY



Base: Total (n=505); in %
 Q12: In order to make the loyalty program attractive for you: How important are

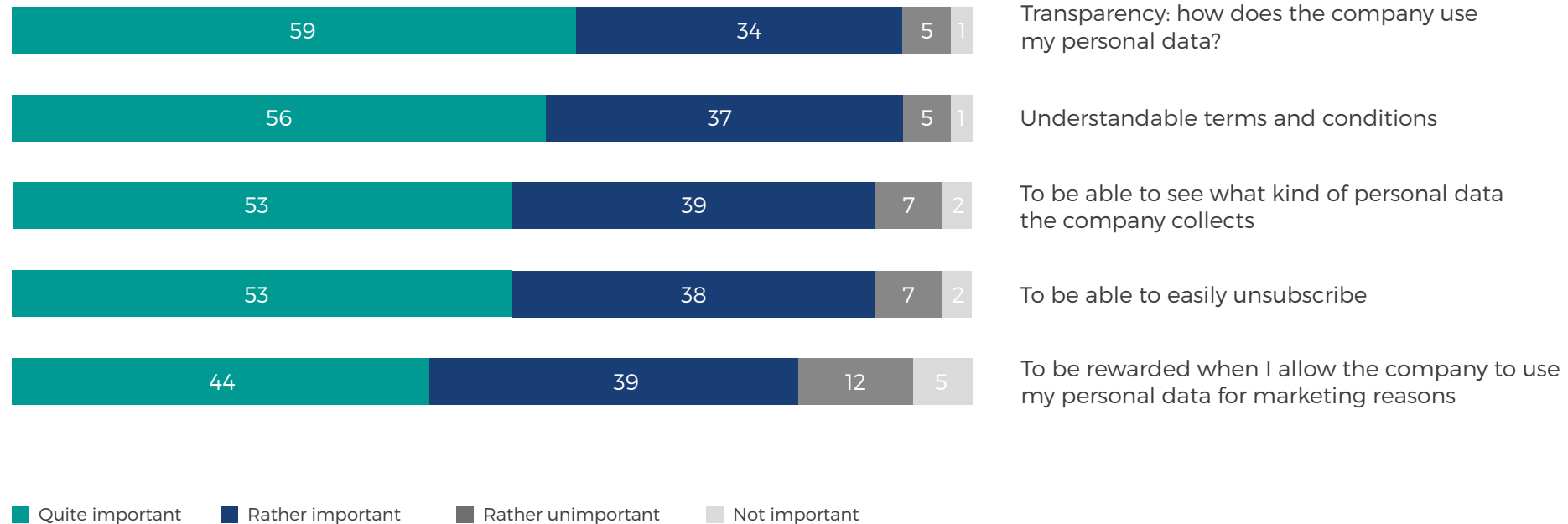
LOYALTY PROGRAMME TRIGGERS – POLAND



Base: Total (n=504); in %
 Q12: In order to make the loyalty program attractive for you: How important are

IMPORTANCE OF DATA PRIVACY IN LOYALTY PROGRAMMES

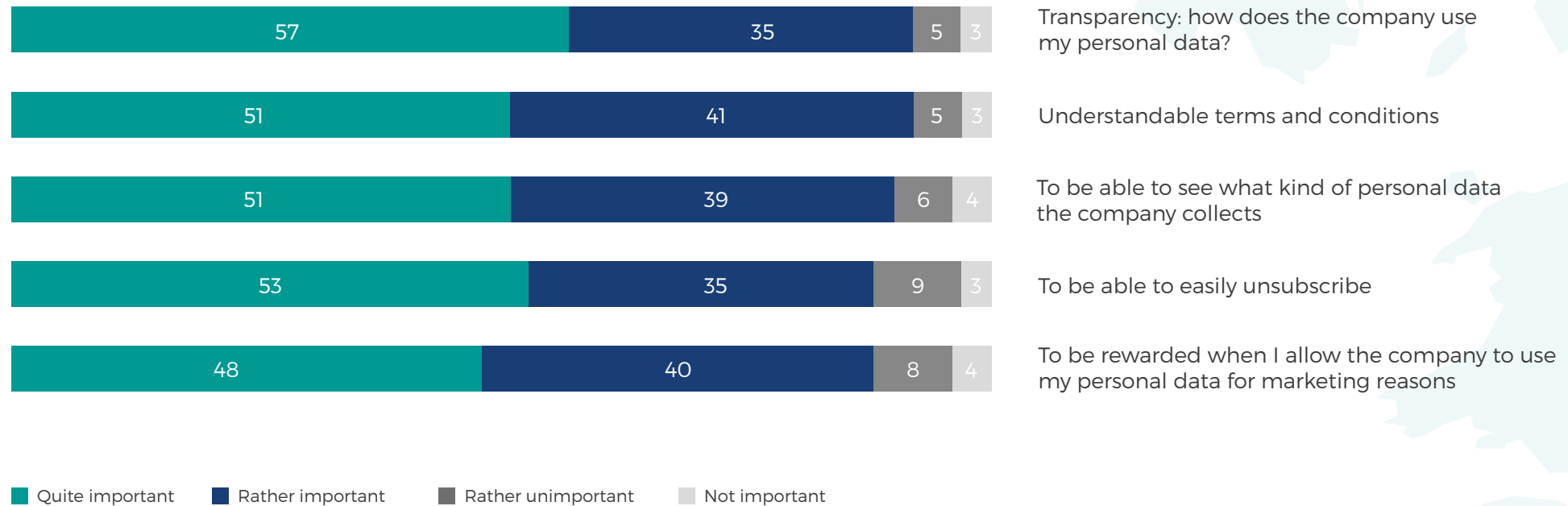
Transparency is very important when collecting personal data



Base: Loyalty programme members (n=2155); in %
Q13: How important are the following factors for you when it comes to collecting personal data in the context of a loyalty program?

IMPORTANCE OF DATA PRIVACY IN LOYALTY PROGRAMMES – GREAT BRITAIN

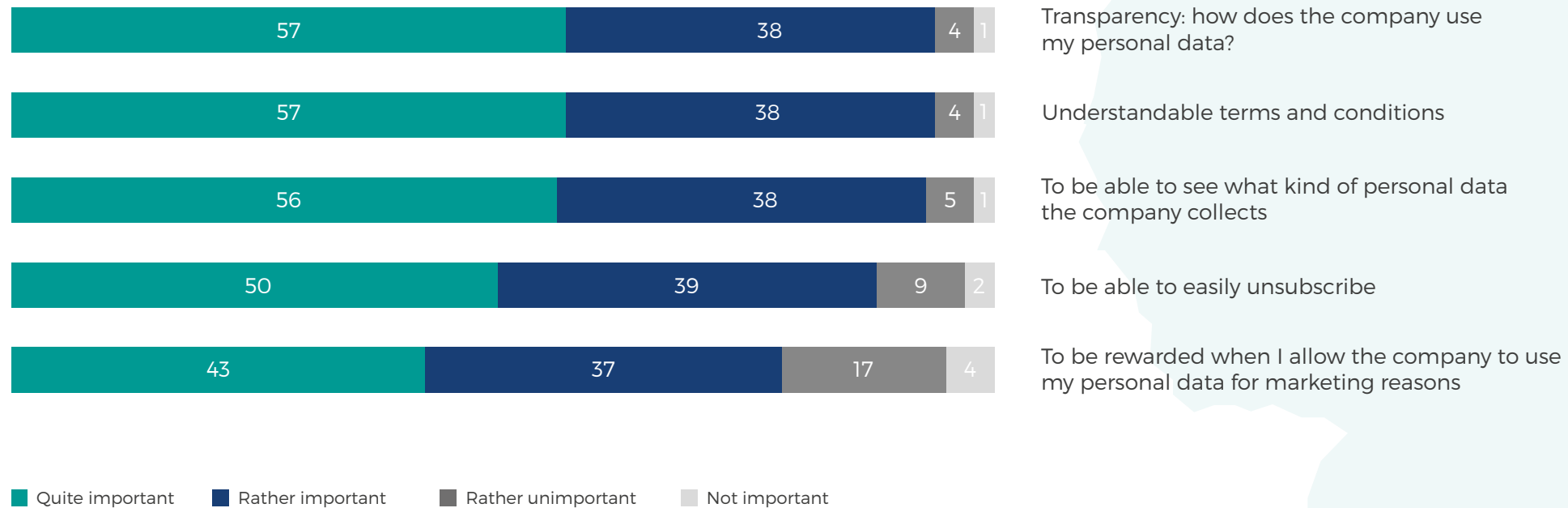
Transparency and understandability are expected



Base: Loyalty programme members (n=395); in %
Q13: How important are the following factors for you when it comes to collecting personal data in the context of a loyalty program?

IMPORTANCE OF DATA PRIVACY IN LOYALTY PROGRAMMES – GERMANY

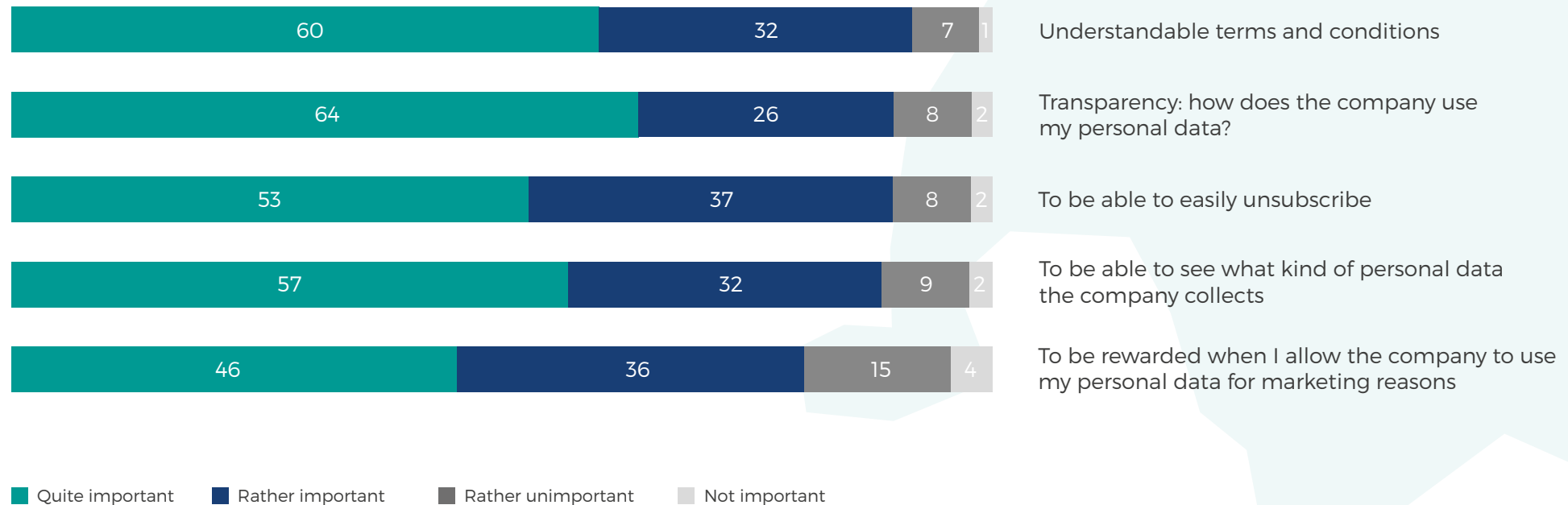
Everything similarly important: even to be rewarded for allowing the use of personal data



Base: Loyalty programme members (n=322); in %
Q13: How important are the following factors for you when it comes to collecting personal data in the context of a loyalty program?

IMPORTANCE OF DATA PRIVACY IN LOYALTY PROGRAMMES – SWITZERLAND

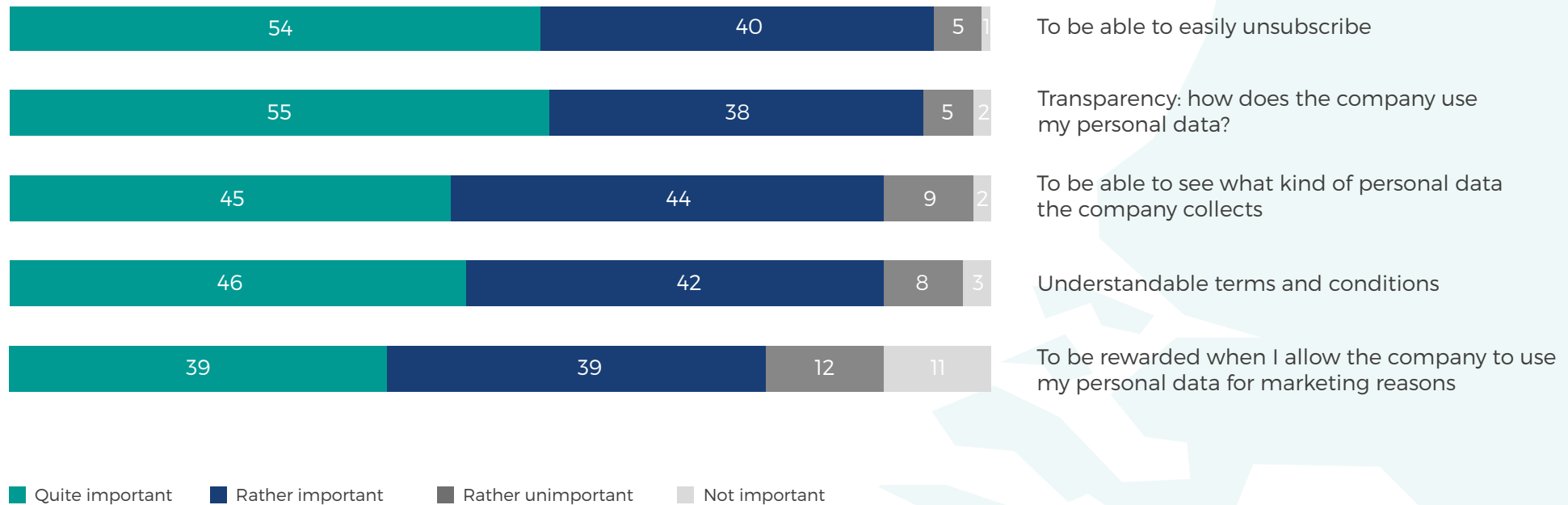
Transparency and understandability are expected



Base: Loyalty programme members (n=389); in %
Q13: How important are the following factors for you when it comes to collecting personal data in the context of a loyalty program?

IMPORTANCE OF DATA PRIVACY IN LOYALTY PROGRAMMES – NETHERLANDS

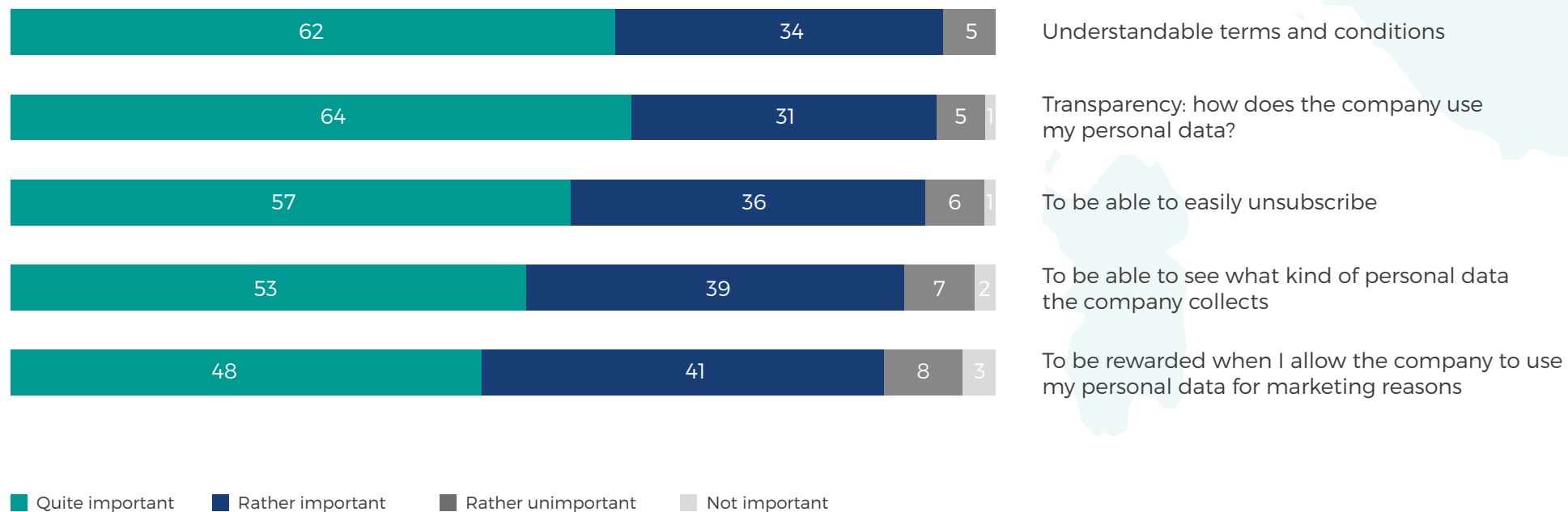
Easy process to stop membership and transparency are expected



Base: Loyalty programme members (n=295); in %
Q13: How important are the following factors for you when it comes to collecting personal data in the context of a loyalty program?

IMPORTANCE OF DATA PRIVACY IN LOYALTY PROGRAMMES – ITALY

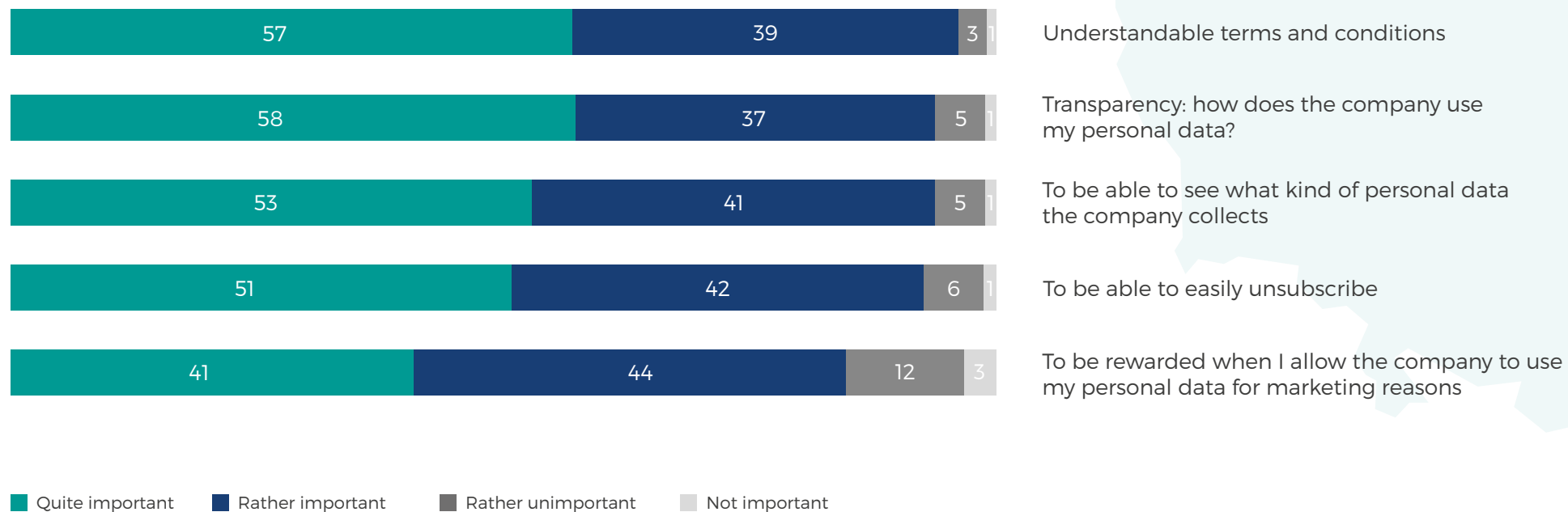
Everything similarly important. Transparency, ability to unsubscribe, rewards



Base: Loyalty programme members (n=375); in %
Q13: How important are the following factors for you when it comes to collecting personal data in the context of a loyalty program?

IMPORTANCE OF DATA PRIVACY IN LOYALTY PROGRAMMES – POLAND

Understandability and transparency are expected



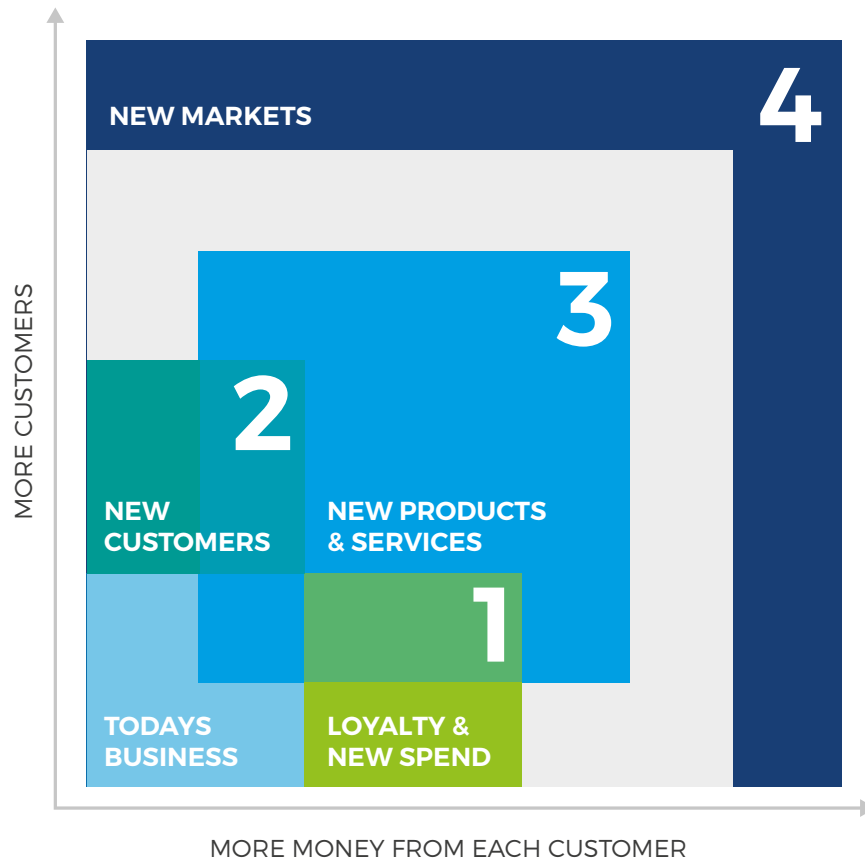
Base: Loyalty programme members (n=379); in %
Q13: How important are the following factors for you when it comes to collecting personal data in the context of a loyalty program?



SUMMARY

MANAGEMENT SUMMARY

Changes in retail



Due to digitalization, multi-channel development and new customer requirements **commerce** is going through a **process of enormous change**.

These changes come along with changing shopper behaviour and thus new possibilities for targeting and engaging them.

Comarch wants to take advantages of this change and strives to **grow** in the sector of customer centric marketing.

With this study Comarch aims to investigate the **future of retail shopping** and **customer expectations**. Insights will be used for content marketing.

GROWTH SUMMARY

Growth insights

- Shopping behaviour relates to age. The younger the shopper the more open towards online shopping and digital offers. Generally, shift of future shopping towards online- but across categories around 50% expect to shop offline. Considerable cross channel activities (offline shop/online research)
- Creates potential for online shopping: household equipment, TV/Hi-Fi, apparel. Potential for offline: DIY/home supplies and furniture/decoration, beauty
- Across all countries and all age groups individualisation and customisation by digital services is expected:



Recommendations for growth

- Consider cross-channel shopping experience and further improvement of cross-channel processes
- Take into account age related usage of smartphones
- Start targeting younger age groups in relevant categories with both mobile and online services
- Stationary retail and online are both relevant target channels (younger will more often go to online, older will more often stick to offline - with using the online benefits prior to purchase)
- Engage them with personalised offers
- Concentrate communication on benefits of digital services (e.g. supportive, customized, savings)

GROWTH SUMMARY

Growth insights

- Currently low retailer loyalty (32-51% reg. diff. categories)
- To majority of shoppers positive shopping experience generates retailer loyalty - even across channels. Negative shopping experience with less impact
- For up to 31% (in consumer electronics) customer-centric and supportive services provided by in-store shop assistant is relevant loyalty trigger. For up to 20% accurate/individualized offers is biggest trigger for offline retailer loyalty (and even more for online)
- Biggest triggers for loyalty memberships are offers/promotions and quality/quantity of rewards. Relevant loyalty triggers of younger age groups are also non-financial (such as product previews, gaming)
- Transparency in terms of usage of personal data is expected by loyalty card members

Recommendations for growth

- Potential to grow retailer loyalty lies in creating positive shopping experience
- Focus on customer needs. Customised services beneficial for loyalty both online and offline
- In order to tie customers by loyalty, programmes focus on financial advantages
- Communicate clearly with members of loyalty programmes: when collecting personal data transparency is key

STUDY DETAILS

Methodology

- Online interviews (in an online panel)
- 10-12 minutes
- 13 closed questions

Sample

- N = 3029 interviews
- **UK** (n=502), **DE** (n=507), **IT** (n=505)
- **NL** (n=505), **CH** (n=506), **PL** (n=504)

Field work

- October 6th - 21st, 2016

Target group







- Population in the respective countries
- Online-representative
- Age: 18-65

Quotas according to representative distribution

- Age and gender
- Region (4 splits)

Missing to 100% does not buy resp. category, Base: Total (n=502); in % , Q4: Please think of a typical product of each of the following categories: Where do you inform yourself and where do you usually buy the product?

DEMOGRAPHICS PER COUNTRY

						TOTAL		
Great Britain	Germany	Switzerland	Netherlands	Italy	Poland			
10%	13%	13%	8%	11%	14%	12%	18-24 years	AGE
22%	19%	21%	19%	20%	25%	21%	25-34 years	
24%	22%	23%	24%	26%	20%	23%	35-44 years	
24%	26%	24%	27%	23%	21%	24%	45-54 years	
20%	20%	19%	22%	20%	20%	20%	55-65 years	
53%	52%	50%	53%	52%	52%	52%	Female	GENDER
47%	48%	50%	47%	48%	48%	48%	Male	
45%	48%	50%	40%	47%	63%	49%	Full-time	EMPLOYMENT
18%	17%	22%	19%	16%	7%	16%	Part-time	
8%	14%	5%	3%	4%	11%	7%	Retired	
6%	9%	7%	9%	8%	9%	8%	Student	
23%	12%	16%	29%	25%	10%	20%	Other	

Base: Total (n=3029); in %
S1: Age, S2: Gender, S4: Employment

COMARCH

CONTACT US

Comarch Headquarters

al. Jana Pawła II 39 A
31-864 Kraków
Poland

E-mail: info@comarch.com
Phone: +48 12 646 1000
Fax: +48 12 646 1100

Comarch is a global provider of IT solutions (ERP, CRM & Marketing, BI, EDI, ECM, ICT, Financials, Cloud solutions, etc.) for small and medium-sized enterprises, larger companies, banking & insurance, telecommunications, as well as healthcare. More than 5,400 employees work in numerous countries all over the world and about 2,000 of them deal with software development. Thanks to high investments in research and development, Comarch can offer a broad range of innovative IT solutions which are highly rated by both customers and analysts.

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